

# SHIYAN MEISHU

## Heavenly Palace



Beyond here be dragons!

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Version 1

# Game Overview

## 1.1 Game Concept

Taikonaut trains in a Vision Machine within a Machine, a copy of a copy to become the Shiyan Meishu in the Heavenly Palace as a Dragon King. Player is as a Taikonaut training in a Holographic, Multiverse Bubble Universe SIM that is the Production of Shiyan Meishu (experimental art) within Warp Speed's Hyperreality. Production of Experimental Art within Warp Speed are the Galactic Battle Simulacra Connections that become Puzzle Relationship Simulations in Bubble Universe SIMs' Simulacrum. Game Modes: Galactic Battles (simulacra), Puzzles (simulation), SIMs (simulacrum)

## 1.2 Target Audience

Hypercasual Game's for Hyperreality, a New Age Astrology Market of an NFT Hypercasual scale into its Casual Blockchain Mobile Game and to Video Game its IP Based Transmedia World Branding of its full-length feature animation, written in a theoretical physics narrative in and of itself as a game for its spectator experience called [SHIYAN MEISHU: The Heavenly Palace](#).

## 1.3 Genre

Multiverse Bubble Universe Battleground Simulation Puzzle

## 1.4 Game Purpose

Galactic Battles mine asteroids for Warp Speed that nests Chinese Zodiac Arthouses within, as their Hyperreal Vision Machine traverses them into Nine Bubble Universes with the Shiyan Meishu in the Heavenly Palace, a Dragon King is manifest from StarShooters and SpaceWarriors who are a diametric Emergence of their Holographic, Multiverse Bubble Universe Gameplay SIM that's a Taikonaut training their copy of a copy with a Machine within a Hyperreal Vision Machine.

## 1.5 Look And Feel

**Hyperreality, New Age ke ai**

**Look:** Multiverse Holographic Universe Simulations with explosive 3D Graphics of Galactic Battles, Space-junk and Debris evasions,

racing against light-speed into Wormholes, Parallel Universe loops and with Warp Speed traversals, Player is one with a Super Intelligent AI in their Bubble Universes.

**Feel:** Player as a StarShooter against the SpaceWarriors is compelled to a **Qilin** Puzzle from Galactic Battlers, as an explorative action adventure is their Holographic Universe's Simulation, traversals into Bubble Universes are to create, capture and control the power of a Super Intelligent AI, for a seamless convergence of Multiverse Bubble Universes are in an interconnected Galactic web of Wormholes and Parallel Universe's **Emergent Phenomena**.

**SHIYAN MEISHU backgrounds** will be a collective Artificial Super Intelligence that is created and controlled by the gameplay's evolution.

**NPCs:** (non-player characters) are rendered in 3D, for the Player is within their confines; **background's** an AI's Simulated Holographic Multiverse traversal of Bubble Universes, Wormhole navigations and Parallel Universe loops of Real-world Physics that are during Galactic Battles.

## **Gameplay**

### **2.1 Objectives**

Player is a StarShooter, a Taikonaut in training in a Hyperreal Vision Machine that is against the SpaceWarriors. Traversing multiverse constellations that are controlled by the Heavenly Palace's AI, Player unlocks light-speed for Qilin's upgrades, so Player gains control of the Heavenly Palace's AI as a Dragon. With Parallel Universes, Player unlocks upgrades on an astrological chart that is astronomically mapped and controlled by the Heavenly Place's ancient SIM discipline of the Chinese Zodiac's AI. With Galactic Battles, Player navigates Wormholes, takes Parallel Universe loops to capture and control Bubble Universes.

While evading Space Junk and debris, attacks or defends Wormholes, invading or sally of Bubble Universes and with Parallel Universe loops, player trains their Holographic Universe's SIM, seeding Bubble Universes from Asteroids deflected and mined to carbon.

## **2.2 Game Progression and Play Flow**

### No End-game Content

Accessible to all, Gameplay is a wide-open roadmap. Engagement in roleplay is by traversals of the Chinese Zodiacs' AI, so convergence with the constellations is the Player path to the Qilin to be a Dragon.

### Character Creation

Through tutorial, players battle, navigate Wormholes, Parallel Universe loops, capture, create and sustain Bubble Universes from Asteroids minded to carbon.

### Qilin, Puzzles

Galactic Battle traversals are for your character to align with your Chinese Zodiac's avatar. Unlocking the Qilin is an interactive conflict within Bubble Universes, so between Player versus SpaceWarriors, an alignment of their Zodiacs and Battle skills are their Bubble Universe's battle array communities.

Navigating Wormholes, Parallel Universe loops, evading and destroying Space Junk and Debris, deflecting Asteroids and mining them to carbon, Chinese Zodiac Hyperreal Relationships as a Taikonaut's connected from Galactic Battles, of Player's Ori Ball and SpaceWarrior Trajectors, weapons of Chi Stems and Shi Riffles, instances of Parallel Universes and or SpaceWarriors aboard their Remote Trikes that are diametric battles with Player on their UserBoard, unlocking the Chinese Zodiac Hyperreal traversals and of Warp Speeds into Bubble Universes, the Magical Chinese Unicorn Qilin presents an entry into the Heavenly Palace.

### The Heavenly Palace

Dragons battle at where the Dragon King's love must only exist. Compromised by Galactic Battles, an equilibrium between love and hate must sustain, so Dragons can reside beyond light speed and within the Heavenly Palace and controlled by the Chinese Zodiacs' AI.

## **2.3 Game Modes And Levels**

Game Modes of Galactic Battles, Dimensional Puzzles and SIMs have a core loop that has Four Heads of the Kishotenketsu structure of Warp1, Warp2, Warp3, Hyperspace, and with Eight Tails of a Gamified Monomyth, Nine Bubble Universes are nested within Warp Speed that creates the Shiyen Meishu in the Heavenly Palace:

### Ancient Animal Fable Narrator

1. Dispersive Bubble Universe.
2. Facile Bubble Universe.
3. Contentious Bubble Universe.
4. Open Bubble Universe
5. Intersecting Bubble Universe.
6. Serious Bubble Universe.
7. Difficult Bubble Universe.
8. Hemmed-in Bubble Universe.
9. Desperate Bubble Universe.