

Animation Feature for 3D.

SHIYAN MEISHU

The Heavenly Palace

Written by

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Beyond Here Be Dragons!

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FADE IN:

EXT. OUTER SPACE - DAY

ORI BALL meteors from three TRAJECTORS: hyperbolic fighter's GAMMA CHARGES arrow past the Ori Ball.

SPACE WASTERS: space junk's in the Ori Ball's path: BLASTED/EXPLOSIVE fire-works spider.

ANCIENT ANIMAL FABLE (V.O.)

Game's smart enough to understand
its own design. Thinks analytically
and imaginatively! Manipulates
itself to improve!

EXT. THE HEAVENLY PALACE - DAY

Asian splendor, under many moons and several suns, a QILIN, this Chinese Unicorn is before the EIGHT IMMORTALS: LAN TS'AI-HO wears a tattered blue gown, one shoe and carries a basket of flowers. TS'AO KUO-CH'IU has a jade tablet.

HO-HSIEN-KU has a basket of lotus flowers, a peach and a sheng reed-organ. LI T'IEH-KUAI a crutch and gourd, looking ill and LU TUNG PIN's with a fly-whisker and has a magic sword. CHANG KUO-LAO's old and sitting backwards on a Donkey.

CHANG KUO-LAO

Made out of atoms, this game is out
of its box.

At front with a fan, ZHONG-LI QUAN's bare belly shows.

ZHONG-LI QUAN

Acquires resources for self
preservation.

HAN XIANG-ZI happily plays a FLUTE, causing flowers to bloom.

HAN XIANG-ZI

Extraterrestrial intelligence!

HO HSIEN-KU holds out a magical Lotus flower.

HO HSIEN-KU

Outputs are streamed back into
their second lives!

INT. ORI BALL - DAY

JIA, she's a young Star Shooter; she convergences with technological panels. Trajectors are on some of them: GAMMA FIRE-POWER barrages. Jia maneuvers the Ori Ball.

JIA
 Space Warriors self-accelerating!
 Shall I recursively merge as a non-
 biological machine?

EXT. OUTER SPACE - DAY

CELESTIAL CRUISER

Global center, stratified above and below by larger balls and connected by infrastructure.

GANG (O.S.)
 Self-evolve! Interact! They will
 construct the game's next
 generation!

INT. CELESTIAL CRUISER - COMMAND AND CONTROL - DAY

GANG's a Star Shooter General; he is before panels that show the plight of the Ori Ball pursued by three Trajectors closing in and impeded by Space Wasters.

JIA (O.S.)
 Embedded in their fear-based
 reality, I'm- I'm projected from-
 From Space Warrior disturbances on
 this surface?

Stepping forward and from where STAR SHOOTERS man technology, JUN, he's a young Star Shooter.

JUN
 Data awareness?

GANG
 Mixed reality boundary- Go! Enter
 the game's deeper dimension that
 lies beneath her surface!

JUN
 Into its imaginary parallel worlds,
 constructed of light and driven by
 fantasy?

GANG

Evolution and complexity! Star Shooters shall become interwoven into their nonlinear non-locality! They will bridge their genetic blueprints into our ultra-intelligent game!

EXT. SONG ZHUANG ARTIST VILLAGE - EASTERN BEIJING - DAY

SLADE, he's cool with his arty chick HALO.

SLADE

Virtual creatures experiencing their gamer selves?

Halo points forward.

HALO

Emergence of a post-human race!

SPACE WARRIORS

Forefront traversal: part bird-like, dark attire and technologically adorned.

SLADE

Types into ubiquity: techno WINDOW shows the Ori Ball being chased by Trajectors and impeded by Space Wasters.

SLADE

Game changer's our vast and awesome multi-dimensional universe!

Space Warrior CHARGES come from their SHI RIFLES. Slade and Halo convert into Star Shooters: standing atop their USER BOARDS, sled-like virtual vehicles - away!

Chased in the maze-like architecture of this artist village, the FIRE-FIGHT is with Space Warriors; they've donned REMOTE TRIKES: virtual space immersion transports.

On their User Boards, Slade and Halo's CHI STEMS spew ELECTROMAGNETIC VOLTAGES from their BULBLET WANDS.

INT. RAT HOUSE - ARTIST GALLERY - BEIJING CHINA - DAY

Chinese Rat-art inundates as RANDY RAT scampers around.

RANDY RAT
 Inseparable distinctions? I'm-
 Game's from- From anything man-
 made?

Randy Rat stops and holds his head in distress.

RANDY RAT (CONT'D)
 Location-aware? I'm? Exploded
 algorithms! What? A tool! For what?
 Computational biology!

ANCIENT ANIMAL FABLE (V.O.)
 For the game's spirit of
 coauthorship. Ensures viral
 distribution. Spin-off! Self
 improve! Deliver an engaging gaming
 experience!

INT. ARTIST VILLAGE FARMHOUSE - BEIJING - DAY

Inundated with art, this development environment has many sketches, galactic drawings and pictures of the Chinese Zodiac animals as characters: Space Warriors and Star Shooters, other animal characters, bugs and reptiles.

PICTURE

Randy Rat's struggling to get off and from within it.

RANDY RAT
 I'm- I'm coming? Form- from the
 game's data modeling? Acquisition
 and retrieval?

Randy Rat hops out of the picture and onto the floor.

ROXI OX (O.C.)
 Realities co-construct each other!

Randy Rat whirls to see ROXI OX walking off an easel, as TOMMY TIGER comes off a sketch.

TOMMY TIGER
 Networked relations!

BUNNY RABBIT hops off his pic, bumps the ceiling and lands.

BUNNY RABBIT
 Designing an even better game!

DANNY DRAGON flies off a sketch pad's rendition and circles in the air.

DANNY DRAGON
Self-amplifying technologies!

RANDY RAT
No no no, We've- we've been
fabricated!

Bunny Rabbit hops around to investigate.

BUNNY RABBIT
Multiple parallel social gaming
existences?

RANDY RAT
Not! Not! Not a communication
pathway for a game's brain!

ROXI OX
Platform's shareable! Has multiple
users! We're accelerating
technological progress!

EXT. OUTER-SPACE - DAY

SHI SHIP

Beaked, elongated and with wings, it is before this FOGGY
CHAOS. Trajectors take off from its hall.

RAVEN FIGHTER (O.S.)
Space Warriors' shadow realm will
control this game's computer
simulation!

INT. SHI SHIP - FLIGHT ROOM - DAY

Space Warriors man controls. RAVEN FIGHTER is in charge: part
bird as an immersed machine.

MAIN SCREEN

Pursued by Trajectors, an Ori Ball blasts past Space Wasters,
as twelve animals of the CHINESE ZODIAC are on a right panel
as Star Shooters, and opposing TWELVE ANIMALS, REPTILES and
BUGS are on left panel of the screen as Space Warriors.

JUN (O.S.)
Digital interaction's random!
Unguided game events?

RAVEN FIGHTER
 Unwanted Star Shooter
 interferences! Kill them for our
 game reality constructions!

INT. ORI BALL - DAY

Jun detects Space Wasters on his panels and has a target on three Trajectors that are firing upon an Ori Ball.

JUN
 I've reference pointed! I'm an
 observer! There's emerging
 creations from within the game's
 physical reality!

JIA (O.S.)
 Born out of infinity?

EXT. CHINA AEROSPACE CORPORATION - BIO-FEED-ROOM - DAY

Jia's a taikonaut in training, as Gang's her superior. He taps a high-tech bo staff on the ground before her.

GANG
 Childishness is everywhere! Act the
 child in order to foster their
 illusions!

Gang strikes with the bo staff. Jia easily deflects it.

JIA
 If we break the mirror of life, who
 will watch over us when we are
 drawn into the game's existence?

Gang quickly puts Jia off her feet.

GANG
 Corruption of reality through signs
 is your reabsorption!

Jia's up and readied.

JIA
 My profound, self-transcending urge
 for meaning?

Gang comes in aggressively, as Jia deflects the brunt.

GANG
 Real and without origin!

It continues with Jia backing and off balance.

JIA
Stranded somewhere between faith
and despair?

INT. ORI BALL - DAY

On Jia's panels, she's blasting Space Wasters and evading Trajectors firing at her.

GANG (O.S.)
Intensely confronting yourself in
the game will set you free.

Jia's takes hits from Trajector charges: sparks and flames.

JIA
Uncertain and unpredictable! Game
state's pure potential, infinite
its possibilities?

GANG (O.S.)
Nothing exists until we observe it!

EXT. DASHANZI 798 ART DISTRICT - BEIJING CHINA - DAY

Randy Rat, Roxi Ox, Tommy Tiger, Bunny Rabbit, Danny Dragon
are as ninjas; their recon is through the rows of boutique
shops and galleries.

JIA (O.S.)
Harnessing alternative sources of
energy?

RAVEN (O.C.)
Things will and will not exist!

A ROCK comes down on Randy Rat's head and knocks him out, as
the RAVEN with his rock-bag is circling overhead!

TOMMY TIGER
Different probable game outcomes!
It's- They've- They've become real?

Here comes BIGGIE DOG FX:GROWLING a charge as more rocks are
dropped from the Raven above, hitting Roxi Ox on his
forehead.

ROXI OX
Simultaneous reinforcements! We-
We'll cancel each other out!

BIGGIE DOG
Interact with your observer!

Bunny Rabbit hops and tips over a garbage can, so Biggie Dog
FX:CRASHES into it.

COOL CAT (O.C.)
From the game's haze?

COOL CAT has his claws dug in and is on top of Roxi Ox, as
Randy Rat's coming too, Danny Dragon's up in the air, blowing
fire at the squirreling Raven. Randy Rat's on his feet, but
lo, he's between BLACK SCORPION and AL ALLIGATOR's there!

GANG (O.S.)
When the experimental arrangements
are modified, the observed objects
become the game's media constructed
reality.

EXT. ARTIST VILLAGE COUNTRYSIDE - BEIJING - DAY

Jia's on one leg, arms outstretched to two candles at her
sides, leg extended to a candle at her rear; she stares down
another in her front. Jun comes up a path with a book bag on
his shoulder.

JUN
Inside a digital video game?

Jun sits, takes out a mobile sketch pad and starts drawing.

JIA
Building simulated environments.

Jia sets her leg down and turns to Jun.

JUN
Virtual simulated computer game's a
machine simulating another machine?

Jia whirls off some gongfu.

JIA
With an accelerated process of
implosion!

EXT. ARTIST VILLAGE FARMHOUSE - DAY

BILLY GOAT and HAPPY HORSE are grazing in its front. Happy
Horse turns, as Billy Goat's eating Happy Horse's tail.

HAPPY HORSE
Calm to my boiling state?

BILLY GOAT
Game simulacra alters the way we
experience reality.

Happy Horse kicks Billy Goat so that he goes sliding backwards on his haunches.

HAPPY HORSE
Dialectical power's its
extraordinary coincidence!

BILLY GOAT
It's self-conscious! And has the
capabilities to protect itself!

JIA (O.S.)
Game's host of tentative selves,
they're- We're all being paraded
around at the same time?

SIMPLE SNAKE (O.C.)
Self-propagated! Machines! They're
using humans! They've created
copies! Mutations and derivatives
of themselves!

SIMPLE SNAKE slithers under Happy Horse's feet. Happy Horse leaps in the air and does an evasive charismatic dance, as Simple Snake is winding a bravado under Happy Horse's feet.

HAPPY HORSE
It- It isn't even matter! Not- Not
a single solid thing! You- you
can't touch it?

SIMPLE SNAKE
Observer and the observed, we
cannot be separated.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Artist development environment: Chinese zodiac animals, opposing animals, bugs and reptiles.

INT. ORI BALL - DAY

Sparks and flames, Jia fluctuates as Chinese Zodiac.

JUN (O.S.)
New user interface paradigms!

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Simple Snake and Happy Horse look somewhat perplexed.

SIMPLE SNAKE
We've been hacked!

HAPPY HORSE
As images upon the game's canvas?

TONY TURTLE (O.C.)
Copying copies!

It's TONY TURTLE and FREAKY FROG.

HAPPY HORSE
Intruders into our realms of
matter?

FREAKY FROG
We're running on a different
platform!

Freaky Frog hops up, lands on a garden rake that flips up and whacks Happy Horse on the head. Tony Turtle makes a charge at Simple Snake.

TONY TURTLE
Apprehending objects of our
perception!

Simple Snake strikes, but Tony Turtle retreats into his shell. Simple Snake gets butted too.

EXT. FACTORY BUILDING - DASHANZI - DAY

Jia and Jun are hip and walking among an industrial area that's converted into an artistic community.

JIA
Does the emperor exist when he
dreams he is a butterfly? Does
the butterfly dream of being an
emperor?

JUN
Game's out there and blurred.

JIA

Reaching behind ourselves, can we
unmask everything that's hidden in
this game of signs, simulation and
code?

JUN

Illusion is no longer possible.
Real is no longer possible.

JIA

Degenerated into a single colored
pixel for a continuous space?

TECHO WINDOW

Star Shooters Slade and Halo are on their User Boards doing
battle with Space Warriors on their Remote Trikes.

ANCIENT ANIMAL FABLE (V.O.)

This game is something without its
own reality. Signifier's without
its signified. Its digital
revolution pervades your virtual
realities. It penetrates you in a
multiplicity of ways.

Jun and Jia transform into Star Shooters. Crouching on their
user Boards with their Chi Stems lit, the window closes:

JUN

Astrally programmed! Game base is
not real! Nor are we hiding in the
game!

Slade and Halo bank in with Space Warriors right on them. Shi
CHARGES come in as Jun and Jia enter the FIGHT.

JIA

Unbounded and non localized energy
is its consciousness?

EXT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

RODGER ROOSTER, PUPPY DOG, PANG PIG and MO MONKEY are in
their respective cages, as above them Raven's flying around.

RAVEN

Linking! Linking! Our game's
between your observations!

RODGER ROOSTER

We're more real than real!

PUPPY DOG
We're never what hides!

PANG PIG
We're not even true!

GARY GRASSHOPPER comes from out behind a stack of science lab equipment and starts picking Mo Monkey's lock.

GARY GRASSHOPPER
Lets un-entangle these emergent
properties of space-time.

CHARLIE CRANE, MICKEY MANTIS, ANDY ANT and LEONARD LEOPARD intrude onto the scene.

MO MONKEY
Deceleration to acceleration will
spin me out internally to squash a
grasshopper!

Raven's flying above.

RAVEN
Embedded within our virtual world!

RODGER ROOSTER
Observer and something observed is
not going to be soft clucking in
your barns!

Gary Grasshopper, leaps as he gets Mo Monkey's cage open, for Mo Monkey tries to pound him. Charlie Crane swoops in with a syringe and sticks it in Mo Monkey's butt.

CHARLIE CRANE
Lightning just traveled in a
straight line!

Rodger Rooster, Pang Pig and Puppy Dog are out of their cages. Mickey Mantis jests Rodger Rooster with a probe.

MICKEY MANTIS
Tapping into your simultaneous
broadcasting fields?

Rodger Rooster fences the probe off with his beak.

RODGER ROOSTER
Improves my sensor technology!

Andy Ant's tweezers are snipping inches from Pang Pig's nose.

PANG PIG
Periodic oscillating forces?

Any Ant gets in a pinch on Pang Pig's nose.

ANDY ANT
Instantaneously created and
interwoven!

Mo Monkey's throws test tubes and science lab flasks up at the Raven as Charlie Crane drops crates full of lab tools from above: Mo Monkey's agile and dexterous.

RAVEN
Meta-narratives are always already!

MO MONKEY
Game's hide-and-seeK! We'll appear
and disappear over and over again!

Leonard Leopard and Puppy Dog circle each other for an any minute rumble.

LEONARD LEOPARD
Observer interconnects! We'll
become one with the game's observed
environment!

They charge each other, MEETING in a CAT and DOG-FIGHT.

INT. CHINA AEROSPACE CORPORATION - WU XING ROOM - DAY

Face covered with a ninja bird's mask, RAVEN FIGHTER is in all black with a yellow raven's bird insignia on his lapel. Jia is there before him in her taikonaught workout cloths.

RAVEN FIGHTER
Harboring a positive power to deny
me the original?

Raven Fighter faces off Jia: a Kung-fu fight.

JIA
Mirror makers are there!

INT. OX HOUSE - DAY

Inundated with Chinese Ox art. Gang awaits. FX:WHIRL. CHINESE FENG SHUI CIRCLE, Jia manifests there.

GANG
Artifacts that are self-aware?

Jia approaches Gang.

JIA
 Recursively engineered. We'll fully
 realize our natures?

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Gang and Jia are in front of Roxi Ox's cage, as all the
 ANIMALS, REPTILES and INSECTS are there.

GANG
 Game reality is the artifacts?

JIA
 Their movements! They're our
 varying levels of intention?

GANG
 Perceptions, you're the game's
 projected copies.

JIA
 Unexplainable linkages- Cosmic
 feedback loop's- The- The game's
 design? It's- It's our inter-
 connected whole!

GANG
 Divorced from the real.

JIA
 Observer and the observed, we're in
 the game's environment of
 observation.

INT. CHINA AEROSPACE CORPORATION - WU XING ROOM - DAY

Raven Fighter's getting the best of Jia.

GANG (O.S.)
 14 billion years after?

Jia is backing, deflecting Raven Fighter.

JIA
 Traversal is image murder!

EXT. ARTIST VILLAGE COUNTRYSIDE - DAY

Randy Rat is riding on top of Roxi Ox.

RANDY RAT
Game copies from The Heavenly
Palace?

ROXI OX
Interspersed with ourselves-
Mass communication, media- The
proliferation, game's across all
boundaries. We're its signs.

RANDY RAT
Trapped in our fake universe?

RAVEN (O.C.)
Crisscrossing in with interference
patterns!

A large branch lands on Randy Rat's head. It's dropped from above by the Raven. Randy Rat's staggering on Roxi Ox's back, wavering a fall, as Cool Cat's below - napkin on and with a fork and knife ready to fetch him.

COOL CAT
Rat physics ripples me!

Randy Rat is still dummy from the conk.

RANDY RAT
Wait wait wait! Just, just
synchronize my circuits!

Biggie Dog blocks Roxi Ox's path, teeth a-flare and
FX:GROWLING. Roxi Ox runs away.

ROXI OX
Meaning is rendered meaningless!

Randy Rat's in a daze bouncing on top of Roxi Ox's flight. Biggie Dog and Cool Cat give chase, as the Raven dive bombs in with more branches.

RANDY RAT
Nope nope nope! Not real! Not real!

Raven plummets more debris from above.

RAVEN
Radical transformations!

Biggie Dog's reaching to chow on Roxi Ox's leg.

BIGGIE DOG
Rapid technological advances!

Cool Cat leaps up and swipes his fork and knife to fetch Randy Rat.

COOL CAT
Head-to-head match-ups!

EXT. CHINA AEROSPACE CORPORATION - COMBAT FIELD - DAY

Lined up on one side are the male astronauts, Jun, Slade, CHAO, JIAN, HUAN and DA, and on the other are the females: Jia, Halo, FAN, NIU, QI, and XIU. Gang and Raven Fighter are in front of them.

GANG
Images precede but we go beyond
their pictures!

RAVEN FIGHTER
Meaning's lost! Light is devoured
faster than it can be reinjected!

GANG
Game images will triumph over their
originality!

EXT. FACTORY BUILDING - DASHANZI - DAY

Surfing low, winding through alleyways, their Chi Stem CHARGES take out incoming Space Warriors on remote trikes: BLASTING at them with their Shi rifles; Jia and Jun are as Star Shooters on their User Boards and side by side.

JIA
Murderous capacity of images?

Architecture becomes their four dimensional pathway.

JUN
Signs! We're in an un-locatable
reality!

EXT. OUTER SPACE - DAY

Two Ori Balls are approaching EARTH. Space Wasters appear. Ori Ball fire-power causes FX:EXPLOSIVE spiders.

SLADE (O.S.)
Instantaneous and endless is the
game's chain of signifiers!

HALO (O.S.)
Matter-antimatter collisions?

INT. ORI BALL - DAY

Chao gyrates, immersed and targeting Space Wasters on his panels and engaging them.

CHAO
Mind and matter! It's- It's
creating itself!

FAN (O.S.)
Unmasking images so- So there's
nothing behind them?

EXT. OUTER SPACE - DAY

Two Trajectors hone down on an Ori Ball making evasive maneuvers; another Ori Ball contents with the Space Wasters.

CHAO (O.S.)
Something's strange and new! Game's
fluctuating electromagnetic waves!

INT. ORI BALL - DAY

Fan's immersed, gyrating and giving battle to the Trajectors on her panels.

FAN
Murderers of images! Murderers of
the real! Murderers of the game's
cosmological model!

CHAO (O.S.)
Distorting waves! I'm- There's-
There's negative energy!

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Jia and Jun approach the farmhouse as villagers.

JIA
Surrender our senses to the game's
source code?

JUN
Gamers in its ruined abstractions.

JIA
Game's medium becomes its message?

INT. ARTIST VILLAGE FARMHOUSE - DAY

Inundated with pictures, art and sketches of the Chinese Zodiac, galactic battles, Star Shooters and Space Warriors:

ROXI OX (O.S.)
Will-o'-the-wisps- Illusory? Only
consciousness is eternal?

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Raven is flying over head. Up on a shelf, Cool Cat tosses keys to Biggie Dog in front of Roxi Ox's cage.

RAVEN
Embrace technology! Be born in our
holographic game's universe!

All the Chinese Zodiac Animals, Bugs and Reptiles have their eyes on Biggie Dog as he inserts the keys into Roxi Ox's pen. Randy Rat hops on his running wheel.

RANDY RAT
Implode! Absorb all remote users!

Rodger Rooster FX:CROWS. It's a blitz. All the cages and pens open. Roxi Ox stares down Biggie Dog.

ROXI OX
Imaging devices are intertwined?

BIGGIE DOG
Not moving so you warp!

Danny Dragon and Raven, it's a heated exchange of kung-fu.

RAVEN
Game consumption's our identities!

Bunny Rabbit leaps and battery clamps Biggie Dog's tail!

BUNNY RABBIT
Expands behind and shrinks front!

Biggie Dog gets jolted, as the all out battle ensues.

ROXI OX
Irrefernces are its images?

INT. ARTIST VILLAGE FARMHOUSE - DAY

Inundated with pictures, art and sketches of the Chinese Zodiac, galactic battles, Star Shooters and Space Warriors, Jun and Jia stop before a pic at where a flaming Ori Ball's crashing into the Earth.

JUN

No binary bit nor a one or a zero?

JIA

Game's a blurry mess of spectacles.

EXT. COUNTRY SIDE - DAY

With Space Wasters EXPLODING above, a Trajector FIRE-POWER rains on in as the Ori Ball slams into the Earth with a fiery slide forward.

FAN (O.S.)

Locked on a denial of physical presence in this cyberspace!

Another Ori Ball swoops in and nails the Trajector honing in on the crash-landing Ori Ball. FX:CABOOM.

INT. ORI BALL - DAY

Jia's impacted in the disabled Ori Ball.

JIA

Distorted region! Space-time implosion! No meaning's its game media?

EXT. COUNTRYSIDE - DAY

Ejecting from the Ori Ball, Jia lights her Chi-stem.

GANG (O.S.)

Vacuum energy! Game acceleration! Exotic component its manipulation!

INT. SHIYAN MEISHU - DAY

Jia is as a taikonaut with Gang her superior. They are inundated within a neuro-structural virtual space.

JIA
Manipulate dark energy and
accelerate like a spaceship?

GANG
Selves and virtual others, they can
evolve beyond their mirror planes.

JIA
Virtual objects- We're placed in
the game environment with them?

GANG
Joining like twins at a distance.

EXT. ARTIST VILLAGE FARMHOUSE - DAY

A Trajector hovers over head, a hyperbolic cylinder space-fighter. Its oval center is for a SPACE WARRIOR.

INT. TRAJECTOR - DAY

Raven Fighter is as a Space-warrior. He's dressed in black and with a yellow insignia bolt on his lapel: part robot, man and bird. SEES an Ori Ball heading to earth on his screen.

JIA (O.S.)
Particles created and annihilated?

INT. ORI BALL - DAY

On screen, Jun can see the Space Wasters impeding his path.

JUN
Receding in the warp!

FAN (O.S.)
Changing shape of the space around
them!

EXT. SKY - DAY

Ori Ball cuts loose a barrage of FIRE-POWER: EXPLODES SPACE WASTERS: spider outwards, clearing a pathway as another Ori Ball passes by.

INT. ORI BALL - DAY

Jun watches as an Ori Ball heads out to space on his panel.

JUN
Distributing quantum information!

Fan comes up on his panel, Chao too.

FAN
Game's deeper level of order?

CHAO
Nonlocal phenomena! It's- It's
instantaneous travel!

EXT. OUTER ATMOSPHERE - DAY

Two Ori Balls curve in together, reeling off a flurry of laser fireballs that blow Space-Wasters into FIREWORKS.

EXT. COUNTRYSIDE - DAY

Jia is below a sky that's erupting into the FIREWORKS of EXPLODING Space-wasters, as an Ori Ball makes haste and lands nearby. Jun ejects with Chi-stem lit.

JUN
Communications technology! Self-
organizing bio-gravitational
fields! Gamer's your observed
phenomenon!

INT. ARTIST VILLAGE FARMHOUSE - DAY

It's littered with artistic endeavors. Simple Snake becomes animated on a picture and looks over at an image of Rodger Rooster, another character of many different sketches.

SIMPLE SNAKE
I see or the game sees me inside?

Rodger Rooster FX:CROWS as he comes to life off an image.

RODGER ROOSTER
Experiential reality's its game
equations!

INT. TIGER HOUSE - DAY

Tiger art inundates. Jun approaches Jia, both seemingly there as art enthusiasts.

JUN
Parallel yet current sensory data?

Jia gets across from Jun.

JIA
Simultaneous presence. We're- I'm-
I'm living inside a different
version of reality. You- You have
or? You're observing me!

JUN
Interchangeable sensory data-
Game's machine configuration, its
network of relationships- It's- I'm
nothing but your information?

EXT. DASHANZI ART DISTRICT - DAY

TWO TOURIST stop, as TOURIST TWO takes pictures of Randy Rat,
Roxi Ox and Tommy Tiger making their way up the street.

TOMMY TIGER
Tell'm we're fluctuations in their
microwave background.

Roxi Ox starts posing for Tourist Two.

ROXI OX
Yeah, from a neighboring system-
Another time dimension too?

Randy Rat starts doing a dance. TOURIST ONE points for
Tourist Two to aim his camera at Randy Rat.

TOURIST ONE
Vibratory phenomena! Game
hologram's being updated!

Tommy Tiger gets in front Randy and Roxi: acrobatic moves.

TOMMY TIGER
Restricting descriptions! Single
observer sees!

TOURIST TWO
Personal, holographic realities?

INT. ARTIST VILLAGE FARMHOUSE - DAY

Inundated with art and holographic game works.

JUN (O.S.)
 Reflected back from an observer?

ARTIST SKETCH

Jia and Jun are working on an Ori Ball.

JIA (O.S.)
 Categories of awareness- We're
 contributing to the game's
 consciousness.

INT. COUNTRY SIDE - DAY

Jun pushes some buttons, moves data around with a virtual
 screen before him while manipulating a grid on the Ori Ball.

JUN
 Encoding and decoding complex
 interference patterns?

JIA
 Mirrors to mirrors is another.

Jun gets the Ori Ball's grid lit and then sends his virtual
 panel away: turning to Jia.

JUN
 Stores associative memories and
 self-improves?

Jia gets into her Ori Ball and lights her gyro panels.

JIA
 Nonlinearity in its electrochemical
 reaction pathways- So, so we create
 an interference pattern of love?

Jia's Ori Ball capsule door closes, and it pops off and
 hovers overhead as Jun makes sight.

JUN
 Navigation equipment? Game's memory
 configuration, with one observer
 and another?

Jia's Ori Ball swoops upwards; Jun launches for his Ori Ball.

EXT. OUTER SPACE - DAY

Two Ori Balls fire-ball into deep space. Space Wasters appear
 on peripherals.

JIA (O.S.)
 Pattern design's its source code!

The front Ori Ball unleashes its barrage on the Space Wasters that EXPLODE of fiery debris.

INT. ORI BALL - DAY

Jun is gyro, letting loose his fire-power on the encroaching Space Wasters that are coming up on his panels.

JUN
 I am the lover!

JIA (O.S.)
 That your distorted copy of our reality?

EXT. COUNTRYSIDE - DAY

Jia is on one leg and between four candles, arms outstretched at two; one behind where a leg is held out its rear and another before her head.

GANG (O.S.)
 Invisible entities. They float around and are everywhere.

Jia's eyes open.

JIA
 Have I seen my madness or is it my true love?

INT. ORI BALL - DAY

Jun pilots his Ori Ball into oncoming Space Wasters.

JUN
 Holo-movement's real and fake!

EXT. OUTER SPACE - DAY

Space Wasters EXPLODE as the Ori Balls blast their way through debris.

INT. ORI BALL - DAY

Jia is fierce in gyro, as her panels are inundated with

Space Wasters EXPLODING, fiery debris spider out.

JIA
Vanity of false copies?

Jia starts to oscillate as the Chinese Zodiac.

EXT. OUTER SPACE - DAY

Three Trajectors flank Space Wasters surrounding two Ori Balls.

RAVEN FIGHTER (O.S.)
Space Warriors will impose their
likenesses upon these Star
Shooters' rebelliousness!

EXT. OUTER SPACE - DAY

Three Ori Balls attack the three Trajectors heading to the two surrounded Ori Balls.

INT. ORI BALL - DAY

Slade as a Star Shooter.

SLADE
Superseding real things!

Slade changes into Randy Rat.

INTERCUT - ORI BALLS

Halo as a Star Shooter changes into Roxi Ox.

ROXI OX
Virtual spatio-temporalities!

Chao as a Star Shooter changes into Tommy Tiger.

TOMMY TIGER
One ends and other begins!

INTERCUT ENDS

INT. CHINA AEROSPACE CORPORATION - WU XING ROOM - DAY

Gang is at forefront with the rest opposite and paired two by two male and female: Jun, Jia, Slade, Halo, Chao, Fan, Jian, Niu, Huan, Qi, Da and Xiu.

GANG

You are extensions in space that appear to exist, yet you contain no substance.

Wuxing room lights with diagrams of online gameplay maps.

INT. TIGER HOUSE - DAY

Gang is as the curator when Jia comes in from the WHIRL of the WUXING. He gestures to a virtual panel, a HOLOGRAM on a stand in the center of room.

GANG

Encapsulation of animal behavior. Narrativists! They've aspired to the game's higher plane!

HOLOGRAPHIC VIRTUAL GAME

Ori Balls and Trajectors are in a galactic combat.

EXT. OUTER-SPACE - DAY

Forth Trajector comes behind the other three to join battle.

RAVEN FIGHTER

Space Warriors' light speed will keep Star Shooters in gamer hell!

INT. ORI BALL - DAY

Jia as a Star Shooter has the battle on her panels.

JIA

I'm- I'm between an intervening void! Player driven! I'm- I'm experiencing the game?

GANG (O.S.)

You been encoded in the game's memory. Game default is forged! Awareness becomes an awareness!

EXT. OUTER-SPACE - DAY

Space Wasters are EXPLODING: Trajectors and Ori Balls battle.

JIA (O.S.)
 My sense of story? Its- its
 direction? I- my- It's my innate
 urge for the game's automata?

JUN (O.S.)
 Objects! Images! They're- They're
 signs! Signs of information!

INT. ORI BALL - DAY

Jia fires off a barrage at Space Wasters.

JIA
 Digitality? Game's invisible
 paradigmatic dimension is
 computerized?

GANG (O.S.)
 Rapidly yielding ever-smarter
 intelligences.

EXT. COUNTRYSIDE - DAY

Bunny Rabbit is standing on one leg, arms outstretched and
 leg extended between the four candles.

JIA (O.S.)
 I'm- I'm standing on my own? A copy
 without a model?

INT. ORI BALL - DAY

Bunny Rabbit is at the controls.

BUNNY RABBIT
 Out of reach and out of sight!

INTERCUT - ORI BALLS

Simple Snake is at the controls and looking at his panels
 where Raven, Black Scorpion, Biggie Dog and Al Aligator are
 shown as pilots of their Trajectors.

SIMPLE SNAKE
 Refer only to other signs?

Rodger Rooster pecks out his flight path.

RODGER ROOSTER
 Game will take on a life of its
 own!

Danny Dragon gets Biggie Dog's mug on his panel.

DANNY DRAGON
 Launching into game's hyperspace!

Bunny Rabbit has Al Aligator as his Target.

BUNNY RABBIT
 Game's new vital dimension!

INTERCUT ENDS

EXT. COUNTRYSIDE - DAY

Gang and Jia approach each other as artist village residents.
 Fires burn and the sky CRACKLES from battle remnants.

JIA
 Reprogrammed versions- Selves as
 artificial beings- Entirely?

GANG
 Societal control devices.
 Programmed to be self-aware copies-
 Without originals.

JIA
 Physical space- Transformatively
 different?

INT. RABBIT HOUSE - DAY

Gang is there as a curator as Jia comes from the WUXING.

GANG
 Simulations imploded- Viral
 proliferations are interwoven,
 cross-bred and played out to an
 extreme!

Jia comes closer.

JIA
 Self-referentiality within the game
 and inside of another?

GANG

Light stands for nothing but
itself!

Jia shakes her head.

JIA

Nebulous mass- It- it self-
reproduces? Digitally as a
revolution?

Jia's abrupt and heads toward the WHIRLING WUXING but turns
again to face Gang who shakes his head at Jia.

GANG

Game assembles only when its
observed. Virtual machines. They're
stacked of airy semblances that are
drawn from surfaces. Traversal of
light speed? You must no longer
bear a relation to any reality
whatsoever!

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

All the animals are in an uproar, as there is a battle
showing on a DIGITAL PANEL of Ori Balls and Trajectors. Bunny
Rabbit hops around in his cage.

BUNNY RABBIT

I'm- I'm beyond being there!

Cool Cat shimmies his cage open and leaps to the floor.

COOL CAT

Exploring the game's accelerated
virtualizations!

INT. RABBIT HOUSE - DAY

It's adorned with Rabbit art. Simple Snake, Rodger Rooster,
Danny Dragon and Bunny Rabbit come in.

SIMPLE SNAKE

Ancestor-simulations on powerful
computers?

Bunny Rabbit hops about looking at all the strange art.

BUNNY RABBIT

My- My exciting offsprings!

RODGER ROOSTER
 With an absence of any
 gravitational pull to the ground?

Danny Dragon takes flight and circles overhead.

DANNY DRAGON
 Tuning into the game's quantum
 oscillations!

Raven comes in lands up high.

RAVEN
 Implementing multiple computations
 simultaneously!

Black Scorpion, Biggie Dog and Al Alligator scamper in.

BLACK SCORPIAN
 False claimants coming into being!

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Jia comes in. The animal room is empty.

JIA
 Simulacrum supersedes?

She looks about, checking cages whirling and pivoting her
 head in all directions.

JIA (CONT'D)
 Intelligent design- The game's
 greater than the sum of it's parts?

Suddenly Bunny Rabbit is at her feet.

JIA (CONT'D)
 Unified in underlying cause?

She reaches down to pick it up.

BUNNY RABBIT (V.O)
 (ancient animal fable)
 Fractionation's emergent phenomenon
 is your spacetime events.

Jia backs. Bunny Rabbit hops up on a high shelf.

JIA
 Images? Accelerated and running
 together? Light, its- Its meaning
 imploded! And- and I've- I'm?

(MORE)

JIA (CONT'D)

There's no way of identifying the
game's truth from falsehood!

BUNNY RABBIT (V.O.)

(ancient animal fable)

Re-emerged in a post-modern way.

Jia comes closer to look.

JIA

You've- You've messed up my
coherence? So, so I'm here. And-
And this is my space- But- But now
this- This is your time?

Bunny Rabbit hops down before Jia and gets larger.

BUNNY RABBIT (V.O.)

(ancient animal fable)

Hierarchical system's comprised
layers of organization is from this
game's bottom-up.

Animals and Reptiles are suddenly back in their cages.

ANCIENT ANIMAL FABLE (V.O.)

Instantaneous and everywhere, we
can propagate faster than light.

JIA

Discontinuous jump! Actuality's the
game's quantum weirdness?

ANCIENT ANIMAL FABLE (V.O.)

Re-using the game's media is a
cybernetic revolution.

JIA

Hidden truth's these- these
appearances- We've- We're as game
illusions?

INT. ARTIST VILLAGE FARMHOUSE - DAY

Artworks are scattered.

GANG (O.S.)

Unmediated sensations are
indistinguishable from the
mediated.

SKETCH

It's a graphic of a Celestial Cruiser. It resembles a futuristic battle ship. Ori Balls are firing out of its bow.

EXT. OUTER-SPACE - DAY

Celestial Cruiser nears a FOGGY CHAOS.

INT. CELESTIAL CRUISER - COMMAND AND CONTROL - DAY

Star-shooters: Jun and Slade are at front.

JUN

Game occurrence! We distinguishable
from our priori simulation?

Chao and Jian are manning controls in the backdrop.

SLADE

We've been projected from within!
Game's reflecting nothing without.

Working tech, Qi and Niu flank.

QI

Simulated realities!

EXT. OUTER-SPACE - DAY

Space Wasters break through the foggy chaos and outnumber the oncoming Ori Balls.

NIU (O.S.)

Interference patterns!

The barrage of laser and fire-power coming from the oncoming Ori Balls meet with the Space-wasters: FIREWORKS in space, Space Wasters and Ori Balls EXPLODE into FIERY DEBRIS.

INT. CHINA AEROSPACE CORPORATION - ASTRONOMY ROOM - DAY

Gang is lecturing to the Taikonauts: Jun, Jia, Slade, Halo, Chao, Fan, Jian, Niu, Huan, Qi, Da and Xiu.

GANG

Game's a poetic world of
imagination and illusion.

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Bunny Rabbit and Al Aligator are in the midsts of the rivalries, as all the Animals, Reptiles and Bugs are out of their cages: one on one, Al Aligator snaps and swishes his tail at Bunny Rabbit who hop-dodges.

AL ALIGATOR

Evading my attempts to locate you?

Bunny Rabbit jumps up and grabs a cord as Al Aligator rises up to bite him, yet Bunny Rabbit comes down to wrap it on and around Al Aligator's mouth. Bunny Rabbit rides the bucking Al Aligator crashing about the animal room.

BUNNY RABBIT

Organizing my higher cognition and consciousness!

Raven takes flight above.

RAVEN

That energy's a forbidden zone!

RODGER ROOSTER

On top of a cage FX:CROWS

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Star Shooter Jia bursts from the farmhouse, Chi Stem in hand. CABOOM - Jia goes flying while returning firepower at the Space Warriors carrying Shi Rifles. Jun dives in shooting with his red-hot Chi Stem.

JUN

Disappearing and uncertain!
Incarnated virtual existences!
We're- We're made up of 1s and 0s!

JIA

Signs? We've- They've substituted
the real?

Jia's Chi Stem is red-hot. She backs in retreat, dodging the Space Warrior's Shi Rifles.

ANCIENT ANIMAL FABLE (V.O.)

Entanglement influences you and you
influence it.

Jun keeps blasting away at Space Warriors, as Jia - both retreat into the Artist Farmhouse.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Jun is at the door, defense against Space Warriors, as his Chi Stem turns to blue.

JUN
Game's digitized! Absolutely
unreal's our new dimension.

Jia moves her Chi Stem around the pics as it cools from red to blue. Shi Rifle fire-power comes through the window. Jia goes to shoot out it. Jun waves her off.

JUN (CONT'D)
Inter-subjective criteria! Your
uncontrolled negative emotions!
They can have devastating effects!

Jia cowers from the Shi Rifle bursts coming in as her Chi Stem cools from to blue.

ANCIENT ANIMAL FABLE (V.O.)
Integrated higher cognitive's
intentional emotional control is
to cultivate the positive and tame
the negative.

Pointing her Chi Stem at a sketch.

JIA
Love! Joy! Peace and compassion!

Jia's Chi Stem flashes yellow and blue. Jun points his Chi Stem at a sketch of the Chinese Aerospace Corporation and his goes yellow.

JUN
We- We don't have real-life
referents! We're- We're spectators
in a perceptual crisis!

Space Warriors crash in:

JIA
Manufactured frauds exceed
detection!

Jun and Jia disappear before the Space Warriors can attack.

EXT. OUTER-SPACE - DAY

SHI SHIP

Beaked, elongated and with wings, it is before the FOGGY CHAOS. Trajectors take off from its hall.

RAVEN FIGHTER (O.S.)
 Hatred! Anger! Fear and anxiety
 will hamper Star Shooters'
 communications!

INT. SHI SHIP - FLIGHT ROOM - DAY

Space Warriors man controls. Raven Fighter is in charge.

MAIN SCREEN

The twelve animals of the Chinese Zodiac are on the right side as Star Shooters. The twelve animals, bugs and reptiles are on the left side of the screen as Space Warriors.

GANG (O.S.)
 Nothing's real! Star Shooters are
 digitalized in an uninterrupted
 circuit without reference!

The Raven Fighter pushes a button and brings up Gang: general of the Star Shooters.

RAVEN FIGHTER
 Building an intelligence greater
 than itself? Star Shooters' endless
 recurrences are where Space
 Warriors will reappear!

EXT. OUTER-SPACE - DAY

Ori Balls are blasting away Space Wasters as Trajectors break on through the foggy chaos.

GANG (O.S.)
 Space Warriors' images as murderous
 powers will have no relation to any
 reality whatsoever!

INT. DRAGON HOUSE - BEIJING CHINA - DAY

Jia and Jun are observing the Chinese Dragon Zodiac art.

JUN
 Game's artistically created virtual
 existences- A machine? Operates,
 repairs and redesigns itself?

Jia walks to digital images of game-play maps.

JIA
 Perpetual cycles- Repetitions?
 Zodiac's our defining attractors.
 Game's its computational entities.
 We're mapping their knowledge.

JUN
 Beauty's indifference. It's the
 game's cosmological environments?

Slade and Halo walk in.

SLADE
 Inventive states. Art's the game's
 poetic technology.

The place rocks, lights flicker.

JUN
 Invoking an aesthetic dimension?

HALO
 Kaleidoscopic images? Mirror fuses!
 They're for ultra-intelligent
 artificial life forms!

JIA
 Mimicking, reproducing itself. Game
 contains copies and continues?

JUN
 Perceptions! Infinite implodes! No
 meaning's the game's media!

SLADE
 Locus of game's technological
 determinacy. It's- It's an inherent
 product of the game system itself!

Place rocks again and lights flicker.

JUN
 An awakening of computerised
 networks?

JIA
 Increasing at an exponential rate
 with no end in sight!

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

All the animals, reptiles and bugs are going at each other. Leonard Leopard grabs Randy Rat and flings him into a microwave, as Al Aligator's swishing tail slams the door, which engages it.

INT. SNAKE HOUSE - DAY

Experimental art of snake expressions: Randy Rat gazes at the image of a snake trapped in the cosmological microwave.

ROXI OX (O.S.)
Obliteration of the hierarchy
between your image and its
original?

Randy scampers about.

RANDY RAT
I'm- I'm becoming a message? And-
And? I'm exchanging myself! Yes!
I'm a poetic resolution of time! A
non-transcendental presence and non-
presence!

Roxi Ox makes his way out a virtual window.

ROXI OX
No-images have no origin! They're
emptied of their initial meaning!

Roxi Ox kneels so Randy Rat scampers on his back.

RANDY RAT
Media-saturation! Masquerading as
authentic and real!

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Roxi Ox makes his way toward the counting down microwave.

ROXI OX
Near a cataclysmic threshold?

Randy Rat steams in the microwave, as all the animals, reptiles and insects are fighting each other.

RANDY RAT
My- my technologically enhanced
transcendence!

Roxi Ox hits the stop button.

INT. HORSE HOUSE - DAY

Horse art inundates as Randy Rat's atop of Roxi Ox, midst the whirling Chinese Zodiac Circle.

ANCIENT ANIMAL FABLE (V.O.)
Internalized dissimilarity is its
move-ability.

JIA (O.S.)
Continuum warp. Imagery and
environments, they're substitutes
for authentic experiences and
objects?

INT. CHINA AEROSPACE CORPORATION - WU XING - ROOM

Jia is before a picture at where a rat rides upon the back of an ox. The walls show the universe, as the floor whirls with the Chinese Zodiac Circle.

ANCIENT ANIMAL FABLE (V.O.)
Recursive self-generation. Your
jumbled journey is through space
toward transcendence.

JIA
Illuminating, informative glimpses?

ANCIENT ANIMAL FABLE (V.O.)
Artificial equivalentents. Game's
simulation's hyper-real.

Gang enters the room from a sliding virtual door, as everything comes to a halt, leaving only the picture of a rat riding atop an ox in the center.

GANG
Blurred and not focused?

JIA
Collective assemblages- I'm an
unrestrained collage?

GANG
Mathematical equations orbit,
circulate and replicate to produce
boundless images.

JIA

Their proliferation, haunting me
for an aesthetic importance?

GANG

Reciprocals enfolding and unfolding
with the game's patterns of
information.

INT. GOAT HOUSE - DAY

Jia meanders midst the goat art with Gang a front.

JIA

Self-generated illusions?
Amplified feedback loops, and- You?
My strange attractor?

GANG

To escape the entangled embedding
in this game's universe, you must
defeat our destabilized habitual
adaptation.

Gang unveils a painting of the Artist Village Farmhouse that
is surrounded by the Raven, Black Scorpion, Biggie Dog, Al
Alligator, Cool Cat, Tony Turtle, Freaky Frog, Gary
Grasshopper, Charlie Crane, Mickey Mantis, Andy Ant and
Leonard Leopard.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Star Shooter Jun and Jia cower with their Chi Stems.

JUN

Consumption of imagery. We're-
We're from the game's mass media-
derived sources?

Jia peeks out a window.

JIA'S POV - SPACE WARRIORS

Surrounded, shi rifles are pointed: Trajectories over-head.

JIA (O.C.)

Via the game's narrative, we're in
its artistic process.

PICTURE

Randy Rat sits on top of Roxi Ox.

RANDY RAT (V.O.)
 Art-making? Me, an object? I exist
 both within and outside myself?

Randy Rat falls off Roxi Ox and onto the floor.

RAVEN (O.S.)
 No origin outside signification!

Randy Rat hops on the window-sill; he SEES all the opposing
 animals, reptiles and bugs outside.

RANDY RAT
 My- my unique experience is- Is
 this reproductive technology?

Randy Rat hops off the window-sill and tries to hop back into
 the picture which just falls off the easel as he bangs into
 it. Getting on top of it.

RANDY RAT (CONT'D)
 I'm- I'm partial? Fragmented and un-
 whole? Montage? Lets- Lets slice
 through time and space! Gamers for
 an ultimate fluidity?

Nothing, so Randy Rat peers into the picture of Roxi Ox.

RANDY RAT (CONT'D)
 Cocooned, confined, and moulded by
 electronic stimuli?

SLADE (O.S.)
 Have programming options!
 Holographically recording and at a
 junction of intentionality!

INT. ORI BALL - DAY

Star Shooter Slade reads the blips on his panels.

HALO (O.S.)
 Hidden connections! Simulation has
 scientific inquiries!

SLADE
 Dynamics that are beyond our
 specific forms?

Slade becomes Roxi Ox.

RANDY RAT (O.S.)
Hello, anybody there? A fluid
correlation between us two?

EXT. OUTER-SPACE - DAY

Two Ori Balls come streaking toward earth with the lead
BLASTING the SPACE WASTERS away.

INT. ORI BALL - DAY

Roxi Ox is doing battle.

ROXI OX
Algorithmic evolutions!

RANDY RAT (O.S.)
Hello! It's- It's my- My
morphological image recognition?

EXT. OUTER-SPACE - DAY

Two Ori Balls come in whirling around each other and letting
their fire-power inundate.

EXT. ARTIST VILLAGE FARMHOUSE - DAY

The sky EXPLODES with SPACE WASTER debris as Ori Ball
firepower comes on through the atmosphere. Space Warriors are
knocked off their feet and a Trajector takes direct hits and
goes CABOOM.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Jun and Jia are counter-attacking, shooting their Chi Stems
out the farmhouse window.

JUN
Engineer game's universe the way we
want it?

JIA
Digitally copy everything! Game
A.I. it as ubiquitous love!

JUN
Woven from out of our own thoughts,
dreams, fears, and desires?

INT. MONKEY HOUSE - DAY

Jia meanders among the monkey art.

GANG (O.S.)
Intimate and magical
interconnections, game's meta-
intelligences are illusions. They
will saturate our universe.

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Randy Rat rides on top of Roxi Ox, as Star Shooters and Space Warriors are in a fire-fight. Ori Balls and Trajectors dogfight above. Space Wasters explode and rain remnants.

RANDY RAT
Truth is that there is none?

ROXI OX
Meta-narratives link us!

RANDY RAT
Signs without real referents?

INT. ARTIST VILLAGE FARMHOUSE - DAY

Jia and Jun are locked eye to eye during the BATTLE.

JIA
Embracing the madness?

JUN
Retroactive reconstructions,
there's many in-between notions.

INT. ROOSTER HOUSE - DAY

Jia and Jun admire the rooster art.

JIA
Game vision's never-ending and all-
encompassing exponential change?

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Jia and Jun are walking straight through the fire-fight and wide open as Star Shooters use their Chi Stems against Space Warriors.

JUN

We've been substituted as signs of
the real for the real itself.

JIA

Hyper-real! We're sheltered from
the game battle's imaginary?

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Randy Rat is on Roxi Ox; Raven swoops in like a dive bomber.

RAVEN

Orbital recurrence!

Randy Rat gets on Roxi Ox's nose: eye to eye.

RANDY RAT

That's not inherent warmth and
affection!

Bunny Rabbit hops in the air and deflects Raven. They crash
below. Raven's a bit shaken.

BUNNY RABBIT

Liquidating referentials!

Raven's off in the air again, as Simple Snake and Black
Scorpion are jesting in a corner.

SIMPLE SNAKE

Whiz-banged and hitched's our super-
big data!

Black Scorpion stings Simple Snake:jitters.

BLACK SCORPIAN

Punish those who do not assist in
bringing about our game existence!

Biggie Dog is chasing Rodger Rooster.

BIGGIE DOG

We are here to simulate!

Rodger Rooster's evasive, pecks Biggie Dog on his head.

RODGER ROOSTER

Blurring your distinction between
real and imaginary!

Biggie Dog's wobbly, as Danny Dragon blows flames at Al
Alligator. Puppy Dog and Cool Cat do kung fu. Pang Pig

finds a morsal, as Tony Turtle waits under his belly.

PANG PIG
My phantasmagoria?

Just as Pang Pig reaches for the morsal, Tony Turtle bites Pang Pig in the belly, sending Pang Pig reeling.

TONY TURTLE
Entangling orders our simulation!

Tony Turtle snatches the moral and retreats into his shell, as Pang Pig comes snorting in.

PANG PIG
Hyperspace without atmosphere?

TONY TURTLE
Entering an unprecedented new technological era!

PANG PIG
Rotting away and referring to something that does not exist?

TONY TURTLE
Ambiguous is our fantasy land!

Tony Turtle comes out of his shell wearing a napkin, as Mo Monkey hangs from a wall fixture; Charlie Crane buzzes him.

MO MONKEY
Separated experiences?

Charlie Crane severs the fixture, so Mo Monkey leaps to hold onto another.

CHARLIE CRANE
Performs unimaginably complicated calculations unimaginably fast!

MO MONKEY
New game stage spectacle?

Mo Monkey pulls an electrical cord out and plugs it into Charlie Crane who gets an electrocution, as Tommy Tiger and Leonard Leopard are sparing.

TOMMY TIGER
Marking absence!

Leon Leopard leaps and topples Tommy Tiger, yet hitting a partitian, science lap gear falls on Leonard leopard's head.

LEONARD LEOPARD
Proliferation of images?

Billy Goat's horns are ready with Happy Horse aside and pawing a charge, as Freaky Frog, Gary Grasshopper, Mickey Mantis and Andy Ant are across holding science lap utensils.

BILLY GOAT
Massive acceleration!

FREAKY FROG
Unpredictable flashes and insight!

HAPPY FORSE
Disavowing models-and-copies!

Happy Horse charges, so Freaky hops up on Happy Horse. Billy Goat goes after Gary Grasshopper, Mickey Mantis and Andy Ant.

GARY GRASSHOPPER
Creating new models of reality!

MICKEY MANTIS
Imminent technological entities!

ANDY ANT
Self-replicated and nanoengineered!

Gary Grasshopper, Mickey Mantis and Andy Ant charge Billy Goat. Gary Grasshopper leaps up and does a kick and a whack with a science utensil, as Mickey Mantis whops Billy Goat from behind, so Billy Goat whirls only to be stuck in thigh by Andy Ant with a probe.

ANDY ANT (CONT'D)
Intuitive expectations and inter-connected devices!

INT. ORI BALL - DAY

Roxi Ox turns back into Star Shooter Slade.

SLADE
Between always and never?

HALO (O.S.)
Meaningless annihilations! They've connected us! Game's new levels of sentience!

INT. DOG HOUSE - BEIJING - DAY

Dog art inundates.

ANCIENT ANIMAL FABLE (V.O.)
 Game matter and energy is organized
 optimally to support intelligent
 computation.

JIA (O.S.)
 Hyper-freedom. It's the
 arbitrariness of the game?

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Four Ori Balls are leaving the embattled surface.

INT. ORI BALL - DAY

Halo is at the helm as a Star Shooter.

HALO
 Game existence is an unceasing
 illusion!

INTERCUT - ORI BALLS

Jia as a Star Shooter has Space Wasters on her panels.

JIA
 Game-space immersions!

Jun as a Star Shooter arms his control panels.

JUN
 Engaging technological evolution
 and human ingenuity!

Slade as a Star Shooter has Space Wasters on his panels.

SLADE (O.S.)
 Increasing capacity for invention!

INTERCUT ENDS

EXT. OUTER-SPACE - DAY

Four Ori Balls blow through the Space Wasters in an explosive
 fire-storm: spiders out, yet right behind them are multiple
 Trajectors that come on blasting at the Ori Balls.

INT. ORI BALL - DAY

Jia is in evasive moves.

GANG (O.S.)
Immortal as software-based humans.

JIA
Disembodiment takes place?

Jia takes a laser hit, sparks and flames.

JIA (CONT'D)
Spatio-temporal immersion
phenomena! Real's vanishing into
the virtual?

SLADE (O.S.)
It's the driving force of the game!

EXT. OUTER-SPACE - DAY

An Ori Ball flanks three Trajectors. It makes a simultaneous direct hit on all three: CABOOM's white heat.

INT. ORI BALL - DAY

Halo's evading the two Trajectors that show on her panels: tailing and shooting fireball lasers.

HALO
Imploded fusions! Game simulation's
an illusion of an illusion?

GANG (O.S.)
Exponential rate's your progress.

HALO
Gamer travels into a total
immersion of virtuality?

INT. PIG HOUSE - DAY

Halo admires the pig art, as Gang approaches her.

GANG
We've left our bodies out of the
game.

HALO
Unimaginable intelligence?

INT. CHINA AEROSPACE CORPORATION - CLASS ROOM - DAY

Jun, Jia, Slade and Halo are as astronauts. Gang's front and showing them diagrams of the recent battles.

GANG

Manipulate the code in order to
modify the game.

SLADE

An overlay of a material reality
with a virtual one, we erase the
border between the two?

JIA

Gamer's aim is total control.
Explorer-experimental roles as
gamers, we traverse the speed of
light!

INT. ORI BALL - DAY

Jia struggles to keep the Ori Ball in flight as sparks,
flames and a flicker of power outage inundates.

COOL CAT (O.S.)

Saturated symbols!

EXT. COURTYARD - DAY

Randy Rat's in the middle. Cool Cat hunts inward to attack.
Raven flies overhead: Black Scorpion, Biggie Dog, Al
Alligator, Tony Turtle, Freaky Frog, Gary Grasshopper Charlie
Crane, Mickey Mantis, Any Ant and Leonard Leopard surround.

RANDY RAT

They're scaling up my A.I.!

Randy Rat prepares to do Kung fu.

EXT. OUTER-SPACE - DAY

Two Trajectors wait.

GANG (O.S.)

Reappropriation of the technologies
configure the game's universe so
gamers can pass beyond the real.

A Large Randy Rat appears before the Trajectors. Trajectors
attack with their firepower, yet their fireball lasers just

pass through the large Randy Rat.

INT. ORI BALL - DAY

Halo has both Trajectors locked on her main panels.

HALO
Blurred and virtual!

Halo engages both Trajectors with a barrage of firepower.

EXT. OUTER-SPACE - DAY

The Ori Ball unleashes a fire-storm on the Trajectors, disintegrating them into fireballs.

COOL CAT (O.S.)
Score's an evolutionary post-
biological inflection point?

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Randy Rat is in an acrylic container with a sponge in its center. Cool Cat is in a cage next to him.

RANDY RAT
I've- I've been replicated through
computer technology!

COOL CAT
Counterfeit!

Randy Rat picks up the sponge and tosses it at Cool Cat, yet it sticks to the acrylic wall.

RANDY RAT
Re-presented's my territory!

COOL CAT
Our map precedes that!

EXT. COURTYARD - DAY

Randy Rat charges Cool Cat with a garden ho.

RANDY RAT
Beyond good and evil!

Cool Cat grabs a rake. They duel as if fencing each other.

INT. CHINA AEROSPACE CORPORATION - COMBAT FIELD - DAY

Raven Fighter is across from Jia: wushu fight.

JIA

Lacking distinction between the
real and the virtual?

Raven Fighter attacks Jia with blistering exchanges; Jia
reels and deflects Raven Fighter.

RAVEN FIGHTER

I'm your inevitable technological
existence!

JIA

I'm your mass produced counterpart!

EXT. OUTER-SPACE - DAY

A sparking, flaming Ori Ball is chased by a Trajector.

RAVEN FIGHTER (O.S.)

Space Warriors will outstrip Star
Shooter game makers!

INT. ORI BALL - DAY

Jia is embattled, sparks, fire and smoke imbue.

JIA

Will I survive?

INT. PIG HOUSE - DAY

Jia is midst the Chinese Zodiac circle that winds down its
whirl. Gang is there amongst the pig art.

GANG

Real is without origin or reality.

Jia comes forward.

JIA

Abstractions of myself?

GANG

Readable images. They are your
post-modern environment.

JIA
Personalized variants as imported
imperfections?

GANG
Operational doubles. Programmatic
and metastable's the game's
descriptive machine.

Jia stops across from Gang.

JIA
Omnipotence of simulacra?

GANG
Object and substance have
disappeared.

The Chinese Zodiac circle starts to whirl, so Jia points to
it while making her way.

JIA
Our individualistic simulations?

GANG
Manifest within the game's
narrative!

Jia stops.

JIA
Countless successive copies-
Unhinged and back to our non-
existing realities?

EXT. COURTYARD - DAY

Cool Cat flings Randy Rat by the neck. Randy Rat goes flying
and gets his tail caught in a mouse trap. Randy Rat's
whacking out as Coot Cat has donned a napkin and comes on
with chop sticks and a knife.

RANDY RAY
Ouch! Ouch! I'm- It's- It's my
crisis of representations!

Randy Rat dodges as Cool Cat's attempts to grab him with chop-
sticks - trying to slice a piece of Randy Rat.

COOL CAT
You're enslaved to live in our
artificial reality!

Still dodging Cool Cat.

RANDY RAT
No! No! Simulation's booting up!
That's a no on malevolent
artificial intelligence!

Cool Cat's cop-sticks keep coming; Randy Rat's side to side.

COOL CAT
Inscribing my signs!

RANDY RAT
Nope. Nope. Nope! I'll quantum
jitter into an advanced interactive
gaming system!

PUPPY DOG

Crouched, hunches raised and head low to rush in on Cool Cat who is trying to make a meal of Randy Rat, so Cool Cat raises his back with hair a straight.

RANDY RAT (CONT'D)
From the underlying lattice!
Encoded from tiny packets! Sick'm
doggy comes in two dimensions!

Cool Cat FX:HISS.

PUPPY DOG
Game's digitized space is
vibrating!

Cool Cat makes haste and climbs up a tree as the FX:BARKING Puppy Dog comes on to attack.

INT. ORI BALL - DAY

Jia struggles with the sparking, internal flaming ball.

ANCIENT ANIMAL FABLE (V.O.)
Hierarchy's purposeful energies.

EXT. OUTER-SPACE - DAY

The flaming and sparking Ori Ball's pursued by a Trajector.

JIA (O.S.)
Fluctuating! There's- There's
holographic noise?

JUN (O.S.)
 Objective reality doesn't exist!
 It's- It's instantaneous
 communications!

Trajector unleashes a barrage.

INT. ORI BALL - DAY

Jia makes evasive maneuvers.

JIA (O.S.)
 Interference patterns! We're
 infinitely interconnected?

INT. SHI SHIP - FLIGHT ROOM - DAY

Space Warriors man controls. Raven Fighter is in charge.

MAIN SCREEN

Twelve animals of the Chinese Zodiac are on the right side as Star Shooters. Twelve opposing animals and reptiles and bugs are on left side of the screen as Space Warriors: flaming Ori Ball twirls evasive tactics and from a Trajector in pursuit.

RAVEN FIGHTER
 Space Warriors interpenetrate
 everything!

INT. CELESTIAL CRUISER - COMMAND AND CONTROL - DAY

Star Shooter General Gang's at front. Star Shooters Chao, Fan, Jian, Niu, Huan, Qi, Da and Xiu man technology.

GANG
 Merge and upgrade into infinity!

RAVEN FIGHTER (O.S.)
 Past, present and future exists
 simultaneously within Space
 Warriors' quantum realm!

Raven Fighter comes up on main screen.

GANG
 Optimization power! Access
 kaleidoscopic frequency!

RAVEN FIGHTER
 Uncontrolled is Space Warriors'
 intelligence explosion!

Main screen shows Trajectors and Space Wasters overcoming Ori Balls in a mayhem of explosive destruction.

EXT. OUTER-SPACE - DAY

The galactic battle rages with Ori Balls being wiped out.

INT. CHINA AEROSPACE CORPORATION - COMBAT FIELD - DAY

Raven Fighter and Jia's wushu fight's intense. Jia takes kicks in the gut - staggers and strikes and punches send her down. Raven Fighter nears.

RAVEN FIGHTER
 Sim's self-aware and intelligent!

Jia's up, staggers backward and is sorely battle scarred.

JIA
 Co-existing as mere projections!

RAVEN FIGHTER
 Enhanced and improved through the
 utilization of our machinery!

INT. ORI BALL - DAY

Jun has a Trajector on his screen with a flaming and sparking Ori Ball ahead of it.

JUN
 Quantum phenomena! Game force
 repulsion! Parallel universes!

JIA (O.S.)
 Altering the moral agents that
 compose it?

Space Wasters come on screen and flank the Trajector. Jun unleashes fire-power.

JUN
 Recursive self-improvement!

EXT. OUTER-SPACE - DAY

Space Wasters explode and spider their remnants.

INT. ORI BALL - DAY

Jia is challenged by her compromised Ori Ball.

JIA

Many-interacting worlds recreated
by our remote ancestors?

EXT. COUNTRYSIDE - DAY

Jia is blind-folded in a crane stance, arms outstretched to two, head bent toward another and a leg back near its opposite and fourth candle. Gang is also as a village artist.

GANG

Parallel information processing-
Objects can exist in two states at
the same time.

INT. ORI BALL - DAY

Jia gets the fire out: no more sparking and smoke, as on her panels, a Trajector is right on her tail.

INT. TRAJECTOR - DAY

Space Warrior locks on the Ori Ball; Ori Ball's evasive, up and back-tracking his way. Space Warrior sends firepower to counter-attack: looking up as the Ori Ball comes down on the Space Warrior blasting.

INT. ORI BALL - DAY

Jia is on the attack.

JIA

Fragmenting game data!

INT. TRAJECTOR - DAY

The Space Warrior drowns in sparks and flames.

EXT. OUTER-SPACE - DAY

CABOOM, Trajector's fireworks. Ori Ball streaks away.

INT. ORI BALL - DAY

Jia detects Space Waster explosions on her panels.

JIA
Interference patterns?

JUN (O.S.)
Faster-than-light communication's
on the game's other side!

EXT. OUTER-SPACE - DAY

Space Waster barriers are being blasted away by an Ori Ball, as two Trajectors are behind their barrier.

JIA (O.S.)
Hyper-dimensional implosions?

EXT. COUNTRYSIDE - DAY

Jia is blindfolded in a crane stance, arms outstretched to two candles, head bent up toward another and a leg back near its opposite candle. Their flames ignite.

GANG (O.S.)
Routed algorithms are self-aware.

Jia puts her leg down and takes off her blindfold to see Roxi Ox standing there.

JIA
A unique and independent reality
coexists?

ROXI OX
Passed through with a higher
energy.

Jia shape-shifts into Puppy Dog.

PUPPY DOG
Collapsed into a single state!

ANCIENT ANIMAL FABLE (V.O.)
Emerged glitches are for the game's
error-correcting computer codes.

ROXI OX
Coexisting simultaneously!

PUPPY DOG
Rewrites its own source code!

Roxi Ox turns and starts to walk off.

ROXI OX
Surpasses the intelligence of its
creators!

Puppy Dog follows.

PUPPY DOG
Superceded our own consciousness!

EXT. SPACE TIME TUNNEL - DAY

Ori Ball nears its entrance.

JIA (O.S.)
Quantum tunnelling's many-worlds
interpretation?

INT. ORI BALL - DAY

Jia goes through a time-warp: a kaleidoscope mirage of the
twelve Chinese Zodiac.

EXT. SPACE TIME TUNNEL - DAY

The Tunnel closes as Space Wasters crash and explode into its
density. Two Trajectors pull up a halt.

EXT. OUTER-SPACE - DAY

Celestial Cruiser's near the FOGGY CHAOS, as an Ori Ball
becomes manifest before it.

INT. CELESTIAL CRUISER - COMMAND AND CONTROL - DAY

Star Shooter Gang is overlooking the visual on screen with
the Ori Ball before the FOGGY CHAOS. Star Shooters Chao, Fan,
Jian, Niu, Huan, Qi, Da and Xiu man technology.

GANG
Action at a distance is in game!

INT. ORI BALL - DAY

Jia's guiding the Ori Ball toward an opening bay.

JIA
No longer preceding the map?

GANG (O.S.)
Star Shooters' aim is total control
of nonlocality.

JIA
Powerful computing accelerating the
speed of light?

INT. COURTYARD - DAY

Randy Rat is on top and riding Oxi Ox. Puppy Dog has Cool Cat
up in a tree.

RANDY RAT
They've- We're interacting in the
game?

Cool Cat FX:HISSES.

COOL CAT
You don't survive it!

Puppy Dog chases his tail, stops and then gleams up the tree.

PUPPY DOG
Map precedes the territory?

Roxi Ox with Randy Rat a top come near.

ROXI OX
That's so de-formationally
interlinked.

COOL CAT
Emergence is our hybrid forms!

FX:GRRR. Biggie Dog! The Raven is overhead, and on comes
Black Scorpion, Al Alligator, Tony Turtle, Freaky Frog, Gary
Grasshopper, Charlie Crane, Mickie Mantis, Any Ant and
Leonard Leopard to rush Puppy Dog, Randy Rat and Roxi Ox.

RANDY RAT
Nature loves to hide?

Roxi Ox, averting and flees.

ROXI OX
Or floating in front of lies?

RANDY RAT
Things! They're- They're not
themselves!

COOL CAT
Translate them into our signs!

Raven's overhead: Biggie Dog, Black Scorpion, Al Alligator,
Tony Turtle, Freaky Frog, Gary Grasshopper, Charlie Crane,
Mickie mantis, Any Ant and Leonard Leopard charge.

PUPPY DOG
Metal balls clunking one another?
Bye bye! Expansion's behind!

Puppy Dog runs for his life.

EXT. OUTER-SPACE - DAY

Two Ori Balls close in on two Trajectors at the horizon of a
Space Tunnel.

INT. ORI BALL - DAY

Star Shooter Slade readies his weapon systems.

SLADE
Both objects and non-objects?

INTERCUT ORI BALLS

Halo fixes on the two Trajectors now positioning to attack.

HALO
We're- They're interactions in the
game's sensual ether.

Slade evades the two Trajectors cutting lose fire-power.

SLADE
Causation is aesthetic?

Halo has Space Wasters pop-up on her panels. Halo engages
weapons: EXPLODING SPACE WASTERS show on panels.

HALO (O.C.)
Yes and no!

INTERCUT ENDS

EXT. OUTER-SPACE - DAY

SPACE WASTERS are EXPLODING from an Ori Ball's weaponry. Two Trajectors try to corner the other Ori Ball.

SLADE (O.S.)
Disruptive metastable entities!

TWO TRAJECTORS

Flying side by side, they are trying to get a lock on the erratic Ori Ball before them. WEAPONRY comes in with its fire-ball trajectory - hits one of the TRAJECTORS: CABOOM.

INT. ORI BALL - DAY

Slade detects the target's destruction.

HALO (O.S.)
Requires the existence of two!

EXT. OUTER-SPACE - DAY

Ori Ball chased by a single Trajector makes an evasive maneuver and doubles back, as cross fire from the other Ori Ball intercepts the Trajector's path.

HALO (O.S.)
Instantaneous change's zero to one!

TRAJECTOR EXPLODES from the cross-fire.

INT. ORI BALL - DAY

Star Shooter Jun sees a Space Tunnel open on his panels.

JUN
Game perception! We've co-created
inter-objective space!

Jun starts fluttering in a repetitious sequence of the Chinese Zodiac animals.

EXT. OUTER-SPACE - DAY

Two Ori Balls enter the Space-Time-Tunnel which closes and showing only space afterwards.

INT. DRAGON HOUSE - BEIJING - DAY

It is inundated with the Chinese Zodiac Dragon art. Jia is within the Chinese Zodiac Circle which is winding down. Gang awaits her arrival.

ANCIENT ANIMAL FABLE (V.O.)
 Game alters sense ratios steadily
 and without any resistance.

Jia moves away from the Chinese Zodiac Circle and walks towards Gang.

JIA
 Metanarratives- We're- I'm the sum
 total of the game's data?

Gang opens his arms and gestures to all the Dragon art.

GANG
 Authenticity! It's out of reach.
 Signs! They're perpetual and
 present!

Jia follows Gang about the art-house.

JIA
 Copying what is already a copy?

GANG
 Imaginations mesmerized within!
 Star Shooters are the game's
 spectators!

JIA
 In a cradle of misinformation -
 Preceding reality as travel?

Gang stops and faces off Jia.

GANG
 Rearranging the context of the
 game, you've been re-configured in
 a chain of floating signifiers.

JIA
 Hyperluminal transmission?

Chinese Zodiac Circle starts to whirl. Gang points its way.

GANG
 Concealed in symbolism and hidden
 by veils of mystery, this is the
 Heavenly Palace's hyper-reality.

Jia backs toward it with eyes on Gang.

JIA

An elaborate hoax, we're- I'm
absorbed into the game's
simulation?

GANG

Game's abstract world, it contains
your preexisting realities.

Stepping into the whirl of the Chinese Zodiac.

JIA

Without reaching a final meaning?

EXT. COURTYARD - DAY

It's a circus ruckus of combat, as Biggie Dog and Puppy Dog
tug a rug between them.

RANDY RAT (O.C.)

Boot-strap this source code!

Roxi Ox has a shovel in his mouth, as Cool Cat leaps to
snatch Randy Rat on his back. WHOP, Roxi Ox misses and
clobbers Randy Rat on the head.

RAVEN (O.C.)

Dazzling spectacles! They're our
illusions!

Raven swoops in from overhead to drop a wooden Chair on Mo
Monkey who is balancing atop a ladder with a pair of pruners,
trying to snip at Raven, yet Mo Monkey grabs the chair:
balancing, he gets even higher.

MO MONKEY

Jumping at warp speed!

Al Alligator swipes the ladder with his tail, sending Mo
Monkey reaching for a tree branch on his way down.

AL ALIGATOR

Underlying that is our quantum-
mechanical magic!

Tommy Tiger hops on Al Alligator's back, as Al Alligator snaps
his jaws at him.

TOMMY TIGER

Warping the game's trajectory!

Simple Snake spirals in circles as Black Scorpion goes around and around trying to shove his stinger tail into him.

BLACK SCORPIAN

Vibrations? You're- you're trapped
and struggling to escape?

SIMPLE SNAKE

Pictures evolving! Cloud patterns
reminiscent! Nostalgic moments have
lost reality!

Black Scorpion scores a sting, as Simple Snake's shock tips over a bucket of apples onto Black Scorpion. Pang Pig comes to gobble them up, yet Charlie Crane swoops in each time, snatching them from Pang Pig's mouth and then throwing them back to hit Pang Pig on the head.

BUNNY RABBIT (O.C.)

Autonomously improving the game's
design!

Bunny Rabbit is hypnotically hopping over Tony Turtle's head that bobs back and forth.

TONY TURTLE

Game surfaces replace the real?

Tony Turtle moves slightly and tips a garden hoe that conks Bunny Rabbit silly on the head. Danny Dragon is flying in circles around the Raven as Leon Leopard makes a leap from a tree and onto the back of Danny Dragon.

LEON LEOPARD

Downloading new knowledge!

DANNY DRAGON

Randomness does not transmit that
information!

Danny Dragon turns his back and scorches Leon Leopard with his fire breath, so Leon Leopard reaches out with a paw to clasp a nearby tree branch with his claws. Danny Dragon flies on after Raven.

ANDY ANT (O.C.)

Multiplying our computational
capacities!

On Happy Horse's bucking back, Any Ant is prodding a probe into Happy Horse's hindquarters.

HAPPY HORSE

Unraveling game's consciousness!

Happy Horse starts to get down on the ground to roll.

ANDY ANT

Noooo! Wrong signaling patterns!

Happy Horse rolls over and embeds Andy Ant in the dirt. Billy Goat tries to butt Freaky Frog, Gary Grasshopper and Mickey Mantis, yet they move to keep Billy Goat in a tizzy.

RODGER ROOSTER

Perched on a post, FX:CROWS.

INT. CELESTIAL CRUISER - COMMAND AND CONTROL - DAY

Star-shooter Gang overlooks the visual on screen, as Two Ori Balls come out of the Space-Time-Tunnel and before the FOGGY CHAOS: Star Shooters Chao, Fan, Jian, Niu, Huan, Qi, Da, and Xiu man technology.

GANG

They're existing everywhere and nowhere at once!

CHAO

What of the game's collective consciousness?

QI

Cogito ergo sum!

JIAN

Yes! René Descartes! His Latin phrase 'I am thinking, therefore I exist.'

FAN

Game observers! We're engaged in the act of its measurements?

HUAN

Yes! To stop an evil artificial intelligence before it spirals beyond our control!

QI

Networked into a cloud?

DA

Automated modeling and continuous learning capabilities- Game drivers! We're for its intelligent actions of the game's fast data!

XIU
Unlocking the secret of human
thought?

JIA (O.S.)
Random conditions evolved! Self-
organized information! It's- We're
greater than the initial
conditions!

INT. ORI BALL - DAY

Jun is transforming into a fleeting successive imagery of the
Chinese Zodiac animals.

JUN
Neuromorphic! Multiple streams of
information! I'm- I'm game linking!

EXT. OUTER-SPACE - DAY

Two Ori Balls await at the horizon of the Space-Time-Tunnel,
as space FX:CRACKLES with energy.

SLADE (O.S.)
Computer codes- Their functions
become infinite?

INT. CELESTIAL CRUISER - COMMAND AND CONTROL - DAY

Star-shooter Gang overlooks the visual on main screen where
Two Ori Balls are at its horizon: Space-Time-Tunnel and
before the FOGGY CHAOS.

GANG
Assimilate your sensory input!
Perform user-defined tasks in real
time!

HALO (O.S.)
Unintelligent forces!

GANG
Self-organize! Make sense of the
game's environment!

EXT. OUTER-SPACE - DAY

Space Wasters appear and head toward the two Ori Balls now
blasting their fire-power, exploding them into fireballs.

INT. CELESTIAL CRUISER - ORI BALL BAY - DAY

Star Shooters Chao, Fan, Jian, Niu, Huan, Qi, Da and Xiu man Ori Balls that cannon up a shoot.

JUN (O.S.)

Going beyond the universe's edge,
intertwined and with uncertainty
observed, we'll take extravagant
leaps into the faster than light
speed possibilities.

INT. SHI SHIP - FLIGHT ROOM - DAY

Space Warriors man controls. Raven Fighter is in charge.

MAIN SCREEN

The twelve animals of the Chinese Zodiac are on the right side as Star Shooters. The twelve animals, reptiles and bugs are on left side of screen as Space Warriors. Gang as a general Star Shooter is on screen and between.

GANG

Different worlds and their
planes of existence, Star Shooters
will be imprinted upon others!

RAVEN FIGHTER

Quantum fluctuations have frozen
Star Shooters as our classical
perturbations!

GANG

Absence is our objective reality!
Star Shooters exist simultaneously!

INT. ORI BALL - DAY

Jun sees a Space-Time-Tunnel opening on his panels.

JUN

Infinite, an all embracing one is
another place?

EXT. OUTER-SPACE - DAY

Two Trajectors enter a Space-Time-Tunnel.

GANG (O.S.)

Space between objects is expanding!

INT. ORI BALL - DAY

Arming his weapons with Trajectors on his panels.

JUN

Approaching dynamic interplay of
energies.

EXT. OUTER-SPACE - DAY

Space Wasters drop down to support Trajectors; before them
are squadrons of Ori Balls - some bank off to engage them,
reeling off their weaponry, starting fire-works that
FX:EXPLODE and spider outward.

INT. ORI BALL - DAY

Jia fires her weapons at oncoming Space Wasters.

JIA

Vibrating in unison!

INTERCUT - ORI BALLS

Jun dodges Trajector weaponry.

JUN

Phantasmic alternatives?

Slade detects Trajectors as he blasts away Space Wasters:
FX:EXPLODE and spider out on his panels.

SLADE

Exchanges! They'll disturb the
game's order of priority!

Halo jockeys toward the Trajectors shown on her panels.

HALO

Developing mathematical models?

Chao joins the pathway attack.

CHAO

Game's Universe is a computational
entity!

EXT. SPACE TIME TUNNEL - DAY

Ori Ball takes out a Trajector:FX:EXPLODES.

JUN (O.S.)
Hyper-operational game void is
creating glitch art!

FAN (O.S.)
Purposeful destruction of game data
is our acceleration model?

JUN (O.S.)
Game's new technologies. They're
the subject positions of its
beholders.

A Trajector and Ori Ball trade fire-power.

INTERCUT ENDS

EXT. OUTER-SPACE - DAY

An Ori Ball blasts a pathway from the encroaching Space
Wasters:three other Ori Balls support.

JIA (O.S.)
Images without resemblance! They're
our emergent and convergent game
universe?

Space-Time-Tunnel window opens; Ori Ball cannons out.

JUN (O.S.)
Art, technology and consciousness!

INT. ORI BALL - DAY

Jia targets a Trajector coming out of the space-time-tunnel.

JIA
Captured visual data's manifest!

EXT. OUTER-SPACE - DAY

The Trajector takes direct hits and FX:EXPLODES at the
horizon of the space-time-tunnel that closes. The Battle
rages on from all directions: Trajectors, Space Wasters and
Ori Balls light up the galactic skies.

SLADE (O.S.)
Image saturation! Art's privileged
positions are diminishing! Game
invention is disfiguring normative
representation of its data!

HALO (O.S.)
 Images of images and within images!

INT. ORI BALL - DAY

Jia's a successive imagery of the Chinese Zodiac.

JIA
 I'm- vacuum speed's my- my crisis
 of representation?

JUN (O.S.)
 Painted on a two dimensional plane-
 Gamers go beyond.

ANCIENT ANIMAL FABLE (V.O.)
 Images self-aware and self-
 watching, your relationships-
 They're between the game's art and
 its consciousness.

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

All the Chinese Zodiac Animals and opposing animals, bugs and
 insects are in their cages.

ROXI OX
 Merging with machines?

Hopping up and down in his cage.

BUNNY RABBIT
 Error correcting codes! We're-
 We're embedded within!

Raven admires himself in a little mirror.

RAVEN
 I'm an uninterrupted circuit
 without reference.

FX:BUZZING. Gang leads Jun, Jia, Slade, Halo, Chao, Fan,
 Jian, Niu, Huan, Qi, Da and Xiu in single file before Randy
 Rat's cage.

RANDY RAT
 Assimilated to be defined by
 artificial codes and simulation
 models?

Gang brings a small gadget helmet out of his lab-coat pocket.

GANG

Spatial relations. Can we technologically alter our perceptions instantaneously for a prospective observation?

Randy Rat shakes his head.

RANDY RAT

Through a mechanical device's human interpretation- Of me? I'm- I'm its- its nonhuman reality?

Gang hands the little gadget helmet to Jia.

GANG

An Aesthetic result. It can dramatize an inescapable circularity. An unreliable narrator's our simulated and synchronous machine.

Jia takes the small gadget helmet.

JIA

Quantum entanglement's multi-state condition is for space travel?

GANG

Recapitulation, development and evolution- Is there a lingering soul derivative from a timeless heaven as a quantum singularity?

INT. SNAKE HOUSE - DAY

Chinese Zodiac Snake Art: Jia's within the winding down zodiac circle. Gang awaits her arrival.

ANCIENT ANIMAL FABLE (V.O.)

The Jade Emperor measured time by putting animals in a swimming race. The first twelve past a flowing river were winners. Each are a year of the zodiac.

Jia moves from the Chinese Zodiac Circle and toward Gang.

JIA

Murderers of the real? Nothing - just performativity?

GANG

Simultaneous and never itself.

Coming up and across from Gang.

JIA

Faster than the speed of light, its dream is destroyed when we attempt to make it our reality?

GANG

Connections and things. Gamers. You're living in a simulation as aesthetic forms. Your destinies are serial propagations.

Following Gang who is leading her through the holographic images of the Chinese zodiac snake art.

JIA

Conceived from the beginning as functions of the game's unlimited reproduction?

GANG

Self-aware as images.

JIA

Cognitive enhancements, imprinting protocols of code-sequences, we're in the game as soft technologies, its genetic and mental software?

EXT. COUNTRYSIDE - NIGHT

Jia is midst the four candles; arms out-stretched to two candles, on one leg with the other back to a candle, she faces another as she is bent over its way.

ANCIENT ANIMAL FABLE (V.O.)

Holographic correspondence and parallel mathematics is the game's incomprehensible interconnectivity.

JIA AND CANDLES

Her eyes open and while staring into the candle.

JIA

Original no longer exists? I've reached a point of no return?

GANG (O.S.)
 Illusion is no longer possible.

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Gang is with Jia. They are observing Randy Rat in his cage with a gadget helmet that is on his head.

JIA
 Provocative hypothesis- Images as data that's self aware?

GANG
 Intermingling- They are the game's perceptible reality.

JIA
 Uncontrolled, autonomous systems- They're naturally exhibited?

GANG
 Distributed collaborative network is the game's self referential holographic anthropic multiverse.

JIA
 Virtual and non local experiences- Plethora of interfaces. Projections tweaking architectures, we can process that technology as software acceleration?

EXT. COUNTRYSIDE - NIGHT

Pang Pig is in the lotus stance, midst the candles with Simple Snake, Rodger Rooster, Danny Dragon, Bunny Rabbit, Randy Rat, Puppy Dog, and Roxi Ox all watching on. In their backdrop are eight Ori Balls.

PANG PIG
 I'm purposeless with no grounded meaning beyond my mere presence?

Randy Rat scampers over in front of Pang Pig and blows out the front candle. Pang Pig sets his leg down and glares at Randy Rat.

PANG PIG (CONT'D)
 Gamification upgrade?

RANDY RAT
 Neuromorphically engineered!

INT. ORI BALL - DAY

Randy Rat becomes Jia.

JIA
Technologically distributed
sensorium's extended body is in
the game's feed-back system.

JUN (O.S.)
Neuromorphic computing is with you
in the game's code.

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Pang Pig is running outward to catch a pass.

PANG PIG
Self-preservation, resource
acquisition and replication!

Randy Rat passes the gadget helmet, as Cool Cat leaps in for
the tackle.

COOL CAT
Recurrences of signs!

Randy Rat is flattened by Cool Cat.

RANDY RAT
An anomaly without consequence?

Pang Pig catches the gadget helmet with Biggie Dog right on
his tail.

BIGGIE DOG
Beyond saturation and implosive!

Simple Snake wraps a leg and sends Biggie Dog into a crash.
Black Scorpion rams his stinger into Simple Snake.

BLACK SCORPIAN
Subverting the original model!

Simple Snake goes into the jitters, using his tail to fling
test tubes back at Black Scorpion.

SIMPLE SNAKE
Ro- ro- robotic hyper-competences!

Biggie Dog's back on Pang Pig's tail who has the gadget
helmet in his clutches.

BIGGIE DOG
My ecstasy!

Pushing over obstacles into Biggie Dog's way.

PANG PIG
Collapsing your universe of
communication!

EXT. OUTER-SPACE - DAY

Space Wasters are exploding from Ori Ball attacks while
Trajectors counter-attack Ori Balls.

INT. ORI BALL - DAY

Jun moves with great speed, whirling in his gyro while
unleashing Ori Ball weaponry at Space Wasters and Trajectors.

JUN
Referential ambiguities!

INTERCUT - ORI BALLS

Jia is doing her best to keep attack's pace.

JIA
Memories and imagination!

Slade's gyro is fierce in combat.

SLADE
Raising hyper-intelligent machines!

INTERCUT ENDS

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Pang Pig leads with Biggie Dog closing in. Raven's flying
over head and dropping science lap tools in Pang Pig's Path.

RAVEN
Accelerating our mad and
meaningless cycles!

Al Alligator trips Pang Pig as he tries to pass by.

AL ALLIGATOR
Recycling copies that one-to-one!

Grabbing a weighted hammer, Tony Turtle's above Pang Pig on a table and slips over the edge.

TONY TURTLE
Aestheticization's our hyper-
reality!

Tony Turtle with the hammer head, he comes down and conks Pang Pig on the head.

CHAO (O.S.)
Computer network's gathered data is
aware!

EXT. COUNTRYSIDE - DAY

Chao has a Chi Stem when Fan materializes with hers.

FAN
Imploded in an uninterrupted
process of simulation?

Slade and Halo pop in there-after.

SLADE
Projected as spectacles?

Halo points to the nearby Artist Farmhouse.

HALO
Disembodied. We're between one plot-
line and another.

SLADE
Internal violence- We're in its
saturated whole.

INT. ARTIST FARMHOUSE - DAY

Jia is sketching a scene of the chaos in the China Aerospace Corporation Animal Room with Gang watching over her shoulder.

GANG
Cybernetic and permutational?

JIA
Saturation and contraction is the
game's imaginative leap. Expanding
behind's when we've seen beyond the
edges of what we actually see.

GANG

Self-preservation is its coded
techno-futurism?

SHELF

A piece of bread is lying in the open, as Randy Rat sneaks in close to snatch it, which he does; tied to a string, a spatula comes down and knocks Randy Rat on the head and unconscious.

JIA (O.C.)

Assuming your opponent will do the
same, this is its underlying
intelligence.

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Pang Pig has not relinquished the gadget helmet, and Biggie Dog is in hot pursuit. Raven's dropping lab-tools in Pang Pig's path. Randy Rat leaps from a cage and onboard Pang Pig.

RANDY RAT

Pattern recognition judgment!

Raven drops a tool and knocks Randy Rat off Pang Pig, as Danny Dragon swoops on by to blow fire at Raven. Just then, Charlie Crane's wings redirect Danny Dragon's flames.

CHARLIE CRANE

Moves and counter-moves!

Bunny Rabbit hops up, as the flames ricochet onto the ground under him.

BUNNY RABBIT

Analytically imaginative is my
manipulative improvement and
design!

RODGER ROOSTER

On top of a cage FX:CROWS.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Chao and Fan, Halo and Slade are observing sketches of the chaos in the China Aerospace animal room.

CHAO

They've- we've designed cognitively
self-amplifying biological
machines?

Fan picks up the picture of Randy Rat a top Pang Pig.

FAN

We're replaced by post-human minds?

Chao has a picture at where Space Warriors are lurking just outside the artist farmhouse.

CHAO

Via technically induced
transcendental events?

Shi rifle FX:BLAST is inward from the outside. They all counter attack with their Chi Stems: shooting out windows.

EXT. ARTIST VILLAGE FARMHOUSE NIGHT - DAY

Space Warriors are attacking, some getting blasted by Chi Stem FX:CHARGES.

EXT. COUNTRYSIDE - DAY

Jia is midst the candles with Gang near.

GANG

Inferring in an uncertain
environment, can you optimize your
actions for the game's arbitrary
reward structures?

FX:CABOOM, a Shi rifle hits near, and in an instant Jia becomes a Star Shooter. She whirls with a fetch of a her Chi Stem and returns fire-power. Jun is now at her side.

JUN

Descendants! We're bringing into
being the consequences of our
technical alterations!

Taking cover.

JIA

You've called yourself in the
game's expansion and now you
contract?

Jun does calculations on his Chi stem, and poof he's gone.

JUN (O.S.)

Self-aware enhancers, they've
become extendible!

Jia is still fierce in combat.

JIA

Have you given up on a part of
yourself? Spurned my love? You've
fallen for an illusion of a false
one?

JUN (O.S.)

I'm- I'm beyond my perseverance!
You've- You've seized my being!

Jun re-materializes and surprises the Space Warriors as Jia gets up a blasting too. Space Warriors are getting decimated with Chi Stem fire-power.

ANCIENT ANIMAL FABLE (V.O.)

Holographic storage modules, they
exist within these quantum levels
of this complex and unpredictable
game environment.

EXT. OUTER-SPACE - DAY

Ori Balls go whisking by.

CHAO (O.S.)

Synchronized time and temporal
commands, there's exchangeable
phantasms?

INT. ORI BALL - DAY

Fan's at controls with Ori Balls on her panels.

FAN

They're self-aware.

CHAO (O.S.)

Deceptive digital images?

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Jia has Randy Rat pinned to a board while she examines his gadget helmet.

RANDY RAT

I'm- I'm radically opposed to real-
time!

Jia adjusts her headphones and looks to Gang.

JIA

Shadows of images with their truth
outside exhausted of meaning, the
game's universe, it wakes up as a
simulacra?

GANG

Manipulating itself as autonomous
technology.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Jia has pic of Randy Rat in the China Aerospace room.

JIA

Aware of itself and its
surroundings?

GANG

Feed back feeds back itself.

JIA

Self referential extensions are the
game's repository of images?

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Slade and Halo lurk near the farmhouse with their Chi Stems.

SLADE

Architectures. We're back in the
game's surveillance?

HALO

Patterns. We see them. Otherwise?

SLADE

Programming errors!

Space Warriors come shooting Shi Rifles, so Slade and Halo
return fire - taking cover in the artist farmhouse.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Slade and Halo defend their position.

HALO

Hidden order's beneath this chaos?

Slade calculates with his Chi stem as Halo tries to keep the
Space Warriors off them.

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Space Warriors have surrounded the artist farmhouse with some getting felled as they attempt an approach.

SLADE (O.S.)
 We've become detached spectators!
 Our connections with the game's
 universe, they must be deep,
 personal, and heartfelt!

EXT. COUNTRYSIDE - DAY

Jun and Jia walk along as everyday artist villagers.

JUN
 Twirling matter's on the fringes
 with sparkling lights, our entire
 universe is as one giant computer?

Jia takes Jun's hand and holds it in an affectionate way as they approach the artist farmhouse

JIA
 Versions of our former selves.

JUN
 Framework's self-motion and
 oscillation?

JIA
 Emerging technologies, they've
 gone beyond our understanding.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Slade uses a techno-view finder on his Chi Stem, as Halo blasts out the window while trying hold their position.

HALO
 Overcome by exponential technology?

SLADE'S POV - JUN AND JIA

Walking in a blind spot of the Space Warriors as everyday artist villagers, they approach the farmhouse holding hands, as the battle rages unbeknown to them.

SLADE (O.C.)
 Area of retreat has collaborators
 dreaming up their materializations!

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Jia and Jun are getting near the farmhouse, stopping and now becoming abreast each other.

JUN
Self-awareness, me a machine?

JIA
You're vis-à-vis an informational,
technological agent.

Jun smiles and leads Jia toward the farmhouse.

SLADE (O.S.)
Star Shooters are hard-wired and
built in from the beginning!

Suddenly Jun and Jia are mid the battle, shooting their Chi Stems as Star Shooters, as Halo and Slade come blasting out of the farmhouse to overcome the Space Warrior attack.

EXT. OUTER-SPACE - DAY

Ori Balls come zinging in and alongside others.

JIA (O.S.)
Tandem with the game's evolution!

INT. HORSE HOUSE - DAY

Gang awaits as the Chinese Zodiac Circle winds down with Jia in its center.

ANCIENT ANIMAL FABLE (V.O.)
Recursive optimization process is
the game's consciousness.

Jia approaches Gang surrounded by horse art.

JIA
Algorithms for thought, they're
creating the game's universe?

GANG
Central to its existence, you're
the game's software-based mind
entities.

JIA
By the acts of our perceptions?

GANG

The universe becomes self-aware.

JIA

Covert replacements? Reprogrammed,
as artificial creations?

GANG

Quantum teleportation technology.
It's the game's entangled states.

EXT. OUTER-SPACE - DAY

SHI SHIP

Beaked, elongated and with wings, it is before the FOGGY
CHAOS. Trajectors take off from its hall.

RAVEN FIGHTER (O.S.)

Star Shooters' realities are Space
Warriors' observations!

INT. SHI SHIP - FLIGHT ROOM - DAY

Space Warriors man controls. Raven Fighter is in charge.

MAIN SCREEN

The twelve animals of the Chinese Zodiac are on the right
side as Star Shooters. The twelve animals, reptiles and bugs
are on left side of screen as Space Warriors. Image of BILLY
GOAT is before this FOGGY CHAOS.

GANG (O.S.)

Star Shooters remove the
distinction between the observer
and the observed!

INT. ARTIST VILLAGE FARMHOUSE - DAY

Jia sketches as Gang looks on.

JIA

Unprecedented replication. That
information is from one place to
another?

SKETCH

It's a graphic of a Celestial Cruiser: futuristic battle ship.
Ori Balls are near its bow.

EXT. OUTER-SPACE - DAY

Celestial Cruiser nears the FOGGY CHAOS.

INT. CELESTIAL CRUISER - COMMAND AND CONTROL - DAY

Star-shooters: General Gang is in charge. Jian, Niu, Huan, Qi, Da and Xiu man the controls.

JIAN

We faster than the speed of light?

Niu, Huan and Qi come forward from the backdrop.

NIU

Across space and reassembled!

Gang brings up the Raven Fighter on main screen.

RAVEN FIGHTER

Star Shooter's spooky action at a distance?

HUAN

We infinite and distant?

QI

No information is crossing the space between our two points.

RAVEN

No location nor another!

EXT. OUTER-SPACE - DAY

Space Wasters break through the foggy chaos and head toward Ori Balls before the Celestial Cruiser.

JIA (O.S.)

Mind tools! Put everything together!

The Ori Balls take formation and span out in two-somes and start blasting away at the Space Wasters: FIREWORKS in space, EXPLOSIONS and FIERY DEBRIS.

INT. ORI BALL - DAY

Jun fluctuates as a succession of the Chinese Zodiac.

JUN

Die in one place! Reborn in
another!

EXT. GOAT HOUSE - BEIJING CHINA - DAY

Chinese Goat art inundates.

ANCIENT ANIMAL FABLE (V.O.)

Messages are carried. Measurements
are made and reconstructions are
done.

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Mo Monkey hangs from the ceiling tossing test-tubes, as Pang
Pig clutches the gadget helmet while surrounded by Freaky
Frog, Mickey Mantis, Any Ant and Leonard Leopard.

MO MONKEY

Perceiving our perceptions?

Freaky Frog, Mickey Mantis, Any Ant and Leonard Leopard
scramble as Pang Pig's off and running again.

PANG PIG

Instantaneous travel!

Charlie Crane swoops in and topples Mo Monkey.

CHARLIE CRANE

Get a life!

Mo Monkey lands on Happy Horse.

MO MONKEY

Maintaining my entangled state!

Happy Horse bucks which sends Mo Monkey air-born.

MO MONKEY (CONT'D)

Instantly transporting my matter
across distance and space!

Mo Monkey crashes into lab equipment; the opposing Animals,
Bugs and Reptiles are in a melee with the Chinese Zodiac
animals. RODGER ROOSTER FX:CROWS.

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Jia comes out as a village artist and starts doing wushu.

GANG (O.C.)
 Lost in a fantasy world?
 Vicariously, you're someone or
 maybe even something else?

Jia stops to see Gang holding a candle.

JIA
 Objects are linked. They have a
 warped trajectory.

Gang blows out the candle.

GANG
 Catastrophic vacuum decay! Bubble
 is expanding at the speed of light!

INT. ORI BALL - DAY

Star Shooter Jia blasts a clear path from the attacking Space
 Wasters that are on her panels: EARTH.

JIA
 I'm- I'm transcending linear
 thought!

EXT. OUTER-SPACE - DAY

Squadrons of Ori Balls break through the Space Wasters only
 to be met with Trajectors as they enter the Earth's
 atmosphere; the battle rages with the Ori Balls counter-
 attacking the Trajectors.

INT. ARTIST VILLAGE FARMHOUSE - DAY

EXPLOSIONS and fiery debris can be seen from the windows, as
 Mo Monkey, Simple Snake, Rodger Rooster, Danny Dragon, Bunny
 Rabbit, Puppy Dog and Pang Pig with the gadget helmet
 desperately look for a place to hide.

MO MONKEY
 Miltiverse?

Mo Monkey puts a pot on his head like a fixture ornament: a
 spatula in his hand, as Simple hangs utensils on himself.

SIMPLE SNAKE
 Life! It- It creates the game's
 universe!

Rodger Rooster strikes a frozen pose on a shelf.

RODGER ROOSTER
Assembled only when observed!

Danny Dragon lays himself up against a blank canvass.

DANNY DRAGON
Ancestor-simulation!

Bunny Rabbit, Puppy Dog and Pang Pig with the gadget helmet desperately look for a place to hide when the door of the artist farmhouse flings open, so they freeze.

GANG (O.S.)
Uncertainty. It destroys the
mathematical symmetry of the game.

Space Warrior comes through the doorway, Shi Rifle ready to blast anything that moves.

INT. ORI BALL - DAY

Jia is in combat with the Trajectors, whirling in a gyro.

JIA
Unpredictable mechanism's- I'm- I'm
on the edges of reality and non-
reality?

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Trajectors are ejecting Space Warriors as the EXPLOSIONS of SPACE WASTERS impede the Ori Balls from securing the area.

GANG (O.S.)
Attached to the Heavenly Palace,
you're the programmer. Game's
phenomena of immersion, it has
codified you in the game's
structure. Passing through
yourself, you'll find yourselves in
the game's beyond.

INT. ARTIST VILLAGE FARMHOUSE - WINDOW - DAY

Space Warriors are getting BLASTED from an unseen force.

DANNY DRAGON (O.S.)
Map precedes that territory?

JUN (O.S.)
Copies turn into their own reality!

Suddenly Star Shooters Jia, Jun, Slade, Halo, Chao, Fan, Jian and Niu are there crouched, Chi Stems readied as the Space Warriors are getting decimated by an invisible force.

GANG (O.S.)

Gamification's souls are spatio
temporal self-gamers. They're
searching for meaning with their
senses that are of illusions.

INT. AGAIN SMALL FARMHOUSE - DAY

Mo Monkey, Simple Snake, Rodger Rooster, Danny Dragon, Bunny Rabbit, Puppy Dog and Pang Pig are all watching out the WINDOW as the Space Warriors are getting whacked.

MO MONKEY

Modernity explosions!

SIMPLE SNAKE

Everything's aestheticized!

Yet, suddenly all the Space Warriors outside are not blown away as they comb the forefront: battle above rages.

RODGER ROOSTER

Dynamic puzzle's- They've- They're
between the real and the unreal?

PUPPY DOG

Signs! They'll- They'll be consumed
visually?

Danny Dragon's mouth flickers a flame.

DANNY DRAGON

They dissolve? Into the game's post-
modern world! Hyper-reality! And-
and implosion!

BUNNY RABBIT

Instantaneous communication!

SIMPLE SNAKE

Way past stuck in place!

PANG PIG

Images! They're images! They're
away? They're- they're exploring
new paths and identities!

The Space Warrior is also back and behind them, curious with his Shi Rifle aimed their way, so Pang Pig turns around.

PANG PIG (CONT'D)
 Things swallowed their mirror?

SPACE WARRIOR'S POV - PANG PIG

SEES Pang Pig, roasted and with an apple his mouth.

RODGER ROOSTER

FX:CROWS.

The Space Warrior comes out of his day-dream and lets off a Shi rifle CHARGE, yet Rodger Rooster goes air-born, landing atop the Space Warrior's head - pecking him, as Puppy Dog comes in and gnaws on his leg.

Bunny Rabbit hops up, grabs a pan and whacks him, so the Space Warrior goes tumbling with Rodger Rooster pecking his head: Puppy Dog chews his leg as Bunny Rabbit is popping him with the pan.

Simple Snake comes in and bites the Space Warrior on the nose, as Danny Dragon's breath sets afire to his butt. Scrambling, the Space Warrior runs for his life as Pang Pig holds open the door.

PANG PIG (CONT'D)
 Parading the symbols and their
 representations!

The Space Warrior is out as Pang Pig SLAMS the door.

EXT. ARTIST VILLAGE FARMHOUSE - DAY

The Space Warrior comes barreling out of the farmhouse:
 points back.

GANG (O.S.)
 They've become unhinged from their
 coherent reality.

EXT. SKY - DAY

Ori Balls are able:blasting Trajectors and Space Warriors, as Jia, Jun, Slade, Halo, Chao, Fan, Jian and Niu are crouched, Chi Stems readied as the Space Warriors are getting decimated.

JIA (V.O.)
 Self referential awareness, it's
 outside the game's frame as the
 real thing?

INT. GOAT HOUSE - DAY

Jia is before Gang and surrounded by Chinese Zodiac Goat art.

GANG

Knowable entities of art, their
implicit database consumptions,
they're the game's explicit new
meanings.

JIA

Commodification and the critique
against art, game's an omnipotence
of simulation?

GANG

Nothing is true or an authentic
reality! Collapsing distinct
aesthetic spheres of art, they're
the game's mass media!

JIA

Art's effect disappears?

EXT. COUNTRYSIDE - DAY

Jia is between the four candles, one foot back at one, two
arms out at the others and peering down a fourth: on one leg.

JUN (O.C.)

Artificial real's the game's
otherness?

JIA

Gamers, we're resisting the
absorbance of light speed's
illusion.

Jun is beside Jia and holding a horse.

JUN

Playing on the signs indeterminacy?

JIA

Replicates and investigates itself.
Self-optimizes. Recreates
biological phenomena in its
alternative media.

Jia sets her leg down and turns to see Jun holding the horse.
Jun hops on and holds his hand out for Jia to join him.

JUN

Expand outward in the universe at
the speed of light?

Moving forward and petting the horse's nose.

JIA

Unpredictable, non-linear and
chaotic, this drives the game's
evolution, life, intelligence and
the acceleration of our technology.

JUN

Sphere of nonlinear dynamics and
chaos?

Jia is all smiles and takes Jun's offer and is helped upon
the horse.

JIA

Multidisciplinary nonlinear
approach. That's the bridge. It'll
connect biology and technology.

EXT. ARTIST VILLAGE FARMHOUSE - DAY

The Space Warriors have been wiped out. Some flee: Jia, Jun,
Slade, Halo, Chao, Fan, Jian and Niu hasten their flight,
firing upon them.

JUN

Rebuilding our game state space?

Their Ori Balls are before them.

JIA

Images. We are equivalent to what
we portray.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Gang observes Jia painting the Qilin.

GANG

Simultaneous existences, they're
constructing their perceived
realities?

JIA

Arrangement, rearrangement and
interaction is the game's infinite
computations.

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Jia puts Randy Rat into his cage: gadget helmet on his head.

GANG

Projected outward as art?

INT. GOAT HOUSE - DAY

Gang awaits as Jia manifests within the whirling Chinese Zodiac Circle.

ANCIENT ANIMAL FABLE (V.O.)

Game's universe is a digital
simulacrum of cloud computing that
thinks and plans, re-pairs and
reproduces itself. Its up-grades
are on an exponential time-line.

Jia ventures out of the whirling Chinese Zodiac Circle.

JIA

High dimensional systems with huge
quantities of data?

Gang gestures to all the Chinese Zodiac Goat art.

GANG

Morphological freedom to redesign
our bodies and minds!

JIA

Ceasing to be human? Our history?
We become the technical alterations
in the game?

Gang stops and turns to Jia.

GANG

Imaginable digital cyborg
assemblages, they're uploaded into
the game's cloud.

JIA

Exchanges with other uncontrolled
features of the game's historical
data?

GANG

Incomprehensibly powerful, the
technologies' universal control
panel becomes the Chinese Zodiac.

JIA
Immortal software-based humans with
ultra-high levels of intelligence?

GANG
Bending space-time in the game's
local vicinity, in a positive
feedback loop, we realize the vast
capabilities of the human brain!

JIA
Deep learning with exotic matter?

EXT. OUTER-SPACE - DAY

Ori Balls are leaving the Earth's atmosphere.

JUN (O.S.)
Compressing space ahead and
expanding it behind!

INT. ORI BALL - DAY

Jia works controls, gyrating: Space Wasters on her panels.

JIA
Un-traps us in the simulation!

INTERCUT ORI BALLS

Slade detects the Space Wasters on his panels too.

SLADE
Vibrating strings reinterpret it!

Halo has a fleet of Trajectors on her panels.

HALO
Computer-driven warfare!

Chao gyrates into position and lets loose weaponry.

CHAO
Exponential potentials evolve!

Fan's attack.

FAN
Developing a quantum theory of
gravity!

Jian engages Space Wasters and Trajectors on her panels.

JIAN
 Unlimited its energy source!

Niu is in on the fight.

NIU
 Exploiting the game's quantum
 weirdness!

INTERCUT ENDS

EXT. OUTER-SPACE - DAY

The Ori Balls have broken formation and are in a fire-fight with Space Wasters, as Trajectors flank them. EXPLOSIONS spider outwards.

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Billy Goat lurks near.

BILLY GOAT
 I'm- I'm under the influence of
 deconstruction?

INT. MONKEY HOUSE - DAY

Monkey art is everywhere.

TOMMY TIGER (O.S.)
 Intertwined and indistinguishable!

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Bill Goat turns to Tommy Tiger slinking near.

BILLY GOAT
 Vehicles for self-expression?

INT. ARTIST VILLAGE FARMHOUSE - DAY

Artistic pictures are placed about, a development environment. Suddenly, Simple Snake, Rodger Rooster, Danny Dragon, Bunny Rabbit, Puppy Dog, Pang Pig, Mo Monkey, Randy Rat, Roxi Ox and Happy Horse, they pop out of the pictures.

RODGER ROOSTER
 Shall we read-the-manual-first?

SIMPLE SNAKE

Alter-ego companions hypothesize,
experiment, and analyze!

Danny Dragon flies up to the pictures of mixed and matched
opposition of animals, reptiles and bugs.

DANNY DRAGON

We're external amplifications of
the human imagination?

BILLY GOAT (O.C.)

Super-hero fantasies!

Billy Goat and Tommy Tiger are coming in the door.

TOMMY TIGER

Communicating and interacting with
others!

BILLY GOAT'S POV - PICTURES

Intermixed Chinese Zodiac.

BILLY GOAT (O.C.)

Greater depth of realization than
real?

Tommy Tiger gawks over at Billy Goat.

TOMMY TIGER

Freaked, tweaked and geeked!

RAVEN (O.S.)

Real's our fiction!

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Raven circles overhead, as Cool Cat, Biggie Dog, Black
Scorpion, Al Alligator, Tony Turtle, Freaky Frog, Gary
Grasshopper, Charlie Crane, Mickey Mantis, Any Ant and
Leonard Leopard are all lined up ready to attack.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Billy Goat, Tommy Tiger, Simple Snake, Rodger Rooster, Danny
Dragon, Bunny Rabbit, Puppy Dog, Pang Pig, Mo Monkey, Randy
Rat, Roxi Ox and Happy Horse, they are all peering out the
windows at the opposing force marching their way.

BILLY GOAT

Sum of the data that falls into it?

RODGER ROOSTER
Blinks of blinks of blinks!

EXT. ARTIST VILLAGE FARMHOUSE - DAY

Rodger Rooster is the first out the window, as Billy Goat, Tommy Tiger, Simple Snake, Danny Dragon, Bunny Rabbit, Puppy Dog, Pang Pig, Mo Monkey, Randy Rat, Roxi Ox and Happy Horse come from out of the doorway and windows.

RAVEN (O.C.)
Annihilate each other and
disappear!

Billy Goat butts through the charging line of Cool Cat, Biggie Dog, Black Scorpion, Al Alligator, Tony Turtle, Freaky Frog, Gary Grasshopper, Charlie Crane, Mickey Mantis, Any Ant and Leonard Leopard, yet Cool Cat's claws cling to Billy Goat's horns.

COOL CAT
Parallel positioning!

Billy Goat flings his head which gives Cool Cat a throw. Biggie Dog wrangles with Simple Snake.

BIGGIE DOG
Proportional to our illusion of
meaning?

SIMPLE SNAKE
Fetching, decoding and controlling
the game logic's digital
simulations!

Simple Snake makes Biggie Dog run around in circles until he falls over dizzy. Danny Dragon's blowing fire at the Raven who is dodging his fiery breath in the air.

RAVEN
Lost in our appearance, locality
and significance?

DANNY DRAGON
Observe your created reality!

Danny Dragon singses the Raven. Tony Turtle and Freaky Frog face off Pang Pig and Mo Monkey.

TONY TURTLE
Appearing at random?

Freaky Frog leaps up and dots Pang Pig's eye.

FREAKY FROG
Inherent uncertainty!

Tony Turtle trips up Pang Pig so he falls.

TONY TURTLE
Distant event influencing another!

Mo Monkey fetches up Tony Turtle

MO MONKEY
Vanishing to reappear somewhere
else?

Mo Monkey flings Tony Turtle in the air.

TONY TURTLE
Existing as non-local influences!

Randy Rat is on top of Roxi Ox and riding through the melee.

RANDY RAT
Dying is pointless?

ROXI OX
Reconstruction processing!

Gary Grasshopper's riding on top of the flying Charlie Crane.

GARY GRASSHOPPER
Our simultaneous behavior?

CHARLIE CRANE
Translating sensory data as
empty space touching empty space!

Charlie Crane dive bombs, as Gary Grasshopper bails.

GARY GRASSHOPPER
Gaps and shifts in meaning?

Mickey Mantis, Any Ant and Leonard Leopard surround Happy Horse when Gary Grasshopper lands on Happy Horse's back.

HAPPY HORSE
Subordinating images to their
resemblances!

Happy Horse bucks Gary Grasshopper into Mickey Mantis, Andy Ant and Leonard Leopard:knocks them over like bowling pins.

EXT. OUTER-SPACE - DAY

Ori Balls are in a fire-fight with Space Wasters as Trajectors flank them. EXPLOSIONS spider outwards as Space Wasters and Trajectors are engaged.

JUN (O.S.)
Copies within images?

INT. ORI BALL - DAY

Jia is fierce in combat, gyrating and firing at Space Wasters and Trajectors on her panels.

JIA
Technically and aesthetically de-
constructing!

SLADE (O.S.)
More and less is faster than light?

JIA
Transformed and deformed! Game's
warping geometry takes us beyond
art's surface!

JUN (O.S.)
Game gaps! Game's artistic
manipulation is where something new
arises?

INTERCUT ORI BALLS

Xiu gyrates and fierce in counter-attack: taking hits, fire erupts in Xiu's Ori Ball.

XIU
Within that is my differential
point of view?

Da is also in dire straights.

DA
Avoidance of equivalences!

INTERCUT ENDS

EXT. OUTER-SPACE - DAY

Two Ori Balls are on fire. One gets inundated with Space Waster collisions and EXPLODES, and the other takes multiple

hits from Trajectors before it goes CABOOM.

QI (O.S.)
 Constructions of the real- I'm- I'm
 not here?

Ori Balls, Space Wasters and Trajectors are in a galactic fire-fight; Ori Balls flee towards the SPACE-TIME TUNNEL. The one that trails is a-flame.

INT. ORI BALL - DAY

Qi gyrates and fights back:sparks and flames.

GANG (O.S.)
 You're an object of a higher
 affirmation!

QI
 An Illusions for the real- I- I
 never existed?

Suddenly a FIREBALL.

EXT. OUTER-SPACE - DAY

Ori Ball EXPLODING. Space Wasters come between and isolate an Ori Ball from other Ori Balls as Trajectors come down to hammer it with FIREPOWER.

GANG (O.S.)
 Game's reconstituted mathematics
 are replacing reality and meaning
 with symbols and signs!

The Ori Ball EXPLODES.

INT. CELESTIAL CRUISER - COMMAND AND CONTROL - DAY

General Gang is before the main-screen;Raven Fighter's on it.

RAVEN FIGHTER
 Proliferating our mass production!

INT. MONKEY HOUSE - DAY

Jia comes from out of the whirling Chinese Zodiac Circle and approaches Gang amongst the Monkey Zodiac art.

JIA

Observed and made sense by another?

Gang gestures to all the art-works.

GANG

Game's referent is replaced with
itself.

JIA

Interpretations of the game's
consciousness, new creations- I'm-
We're between perception and
imagination? Media and image or- Or
pictures and what's pictured there?

Leading Jia on an art-house tour.

GANG

Game's superposition has multiple
states. Parallel processing. Game
occupies different places in space
and time simultaneously.

The CHINESE ZODIAC CIRCLE starts to WHIRL. Jia averts to it.

JIA

Emergence of a new form of
intelligence?

GANG

The impossibility of staging an
illusion is the game's shadow
machinery.

Stepping into the WHIRLING CHINESE ZODIAC CIRCLE.

JIA

Reproduced artefacts become
dislocated so- So I can travel at
speeds faster than light?

INT. SHI SHIP - FLIGHT ROOM - DAY

Space Warriors man controls. Raven Fighter is in charge.

MAIN SCREEN

The twelve animals of the Chinese Zodiac are on the right
side as Star Shooters. The twelve animals, reptiles and bugs
are on left side of screen as Space Warriors. Gang as a Star
Shooter general is midst them and on screen.

GANG
Unmasked images show there is
nothing behind them!

EXT. OUTER-SPACE - DAY

Ori Balls enter the SPACE TIME TUNNEL.

JIA (O.S.)
I have to disappear?

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Jun, Jia, Slade, Halo, Chao, Fan, Jian, Niu, Huan, Qi, Da and Xiu are before Randy Rat's cage: gadget helmet on his head.

SLADE
The more artificial the more sacred
is accessible.

JUN
Objects emerge into existence.

HALO
Dream and the dreamer- Game's
dreaming process is its entities.

SLADE
Game consciousness. It permeates
neighboring states to represent,
propagate and process information.

INT. ORI BALL - DAY

Halo pilots as stars are zipping past; Suddenly, ELECTRICAL CHARGES are on her panels instead.

HALO
Virtual neural network overlaps?

SLADE (O.S.)
Impulses at neuronal junctions-
They've converged and are forming
interference patterns!

HALO
Transition's from my prolonged
symbolic order?

Electronic Charges on her panels get greater until:

SLADE (O.S.)
Escape into the genetic code of the
game's spectre!

MATCH CUT TO:

EXT. OUTER-SPACE - DAY

Ori Balls cannon through space-time.

HALO (O.S.)
Combat breaks our mirror of being
incarnate?

SLADE (O.S.)
Appearances but not substance is
our new phenomena.

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Randy Rat pulls the gadget helmet off his head, as all the Chinese Zodiac Animals, opposing animals, bugs and reptiles are in their cages. Randy Rat holds the gadget helmet up in a sign of victory.

RANDY RAT
Exponentially more!

All The Chinese Zodiac Animals, opposing Animals, Bugs and Reptiles jimmy their cages, breaking free into a melee.

JIA (O.S.)
Signifiers slip chaotically over
each other?

INT. ORI BALL - DAY

Halo works her panel, searching for data.

HALO
Fragmented post-modern identities
are the death of the referent and
the rise of the game's simulacrum.

SLADE (O.S.)
Without identity, subject or
object?

INT. SHI SHIP - FLIGHT ROOM - DAY

Space Warriors man controls. Raven Fighter is in charge.

MAIN SCREEN

The twelve animals of the Chinese Zodiac are on the right side as Star Shooters. The twelve animals, reptiles and bugs are on left side of screen as Space Warriors. Gang as a Star Shooter general is midst them and on screen.

RAVEN FIGHTER

There's absurd consequences for
your mathematical abstractions
without our sole independent
reality!

GANG

We become something else!

EXT. OUTER-SPACE - DAY

ETHEREAL hole opens before the Shi Ship, as Ori Balls are approaching it.

HALO (O.S.)

Coherence for our eternal return?

INT. ORI BALL - DAY

Slade has Space Wasters on his panels, as the ETHEREAL hole on them starts to fade.

SLADE

Differences! They're- We're passing
through others!

HALO (O.S.)

Can we will them to power and
construct the game's new world?

EXT. OUTER-SPACE - DAY

Space Wasters drop in on the Ori Balls: evasive and combative maneuvers, blasting Space Wasters into EXPLOSIONS, as Shi Ship unleashes Trajectors.

INT. CELESTIAL CRUISER - COMMAND AND CONTROL - DAY

General Gang's before the main screen: Raven Fighter on it.

RAVEN FIGHTER

Space Warriors will overthrow Star Shooters' mathematical symmetry of this game!

EXT. OUTER-SPACE - DAY

The Celestial Cruiser gets in the galactic vicinity of the Shi Ship: opposite each and separated by a FOGGY CHAOS; both cut lose fighter power: Ori Balls and Trajectors.

INT. ORI BALL - DAY

Halo gyrates wildly: inundated, fire and sparks and CABOOM.

EXT. OUTER-SPACE - DAY

More Ori Balls come from far off. Remnants of the recent explosion is near an Ori Ball swamped with Space Wasters and Trajectors. CABOOM: spiders outwards in its fireworks.

INT. ORI BALL - DAY

Star Shooter Jia has ELECTRICAL charges emanating on panels.

JIA

Copy of copy reverses itself as an appearance of art?

JUN (O.S.)

Continue and you'll become its other!

EXT. OUTER-SPACE - DAY

Squadrons of Ori Balls approach fleets of Trajectors and Space Wasters. The Celestial Cruiser is on an opposite side of the FOGGY CHAOS with the Shi Ship on the other side.

JIA (O.S.)

Becoming something else?

INT. ORI BALL - DAY

Jun prepares his weaponry and gyrates in his Ori Ball.

JUN

Referring only to other signs!

INTERCUT ORI BALLS

Jia does the same moves and sends her Ori Ball.

JIA
For more mobility and combinatorial
reterritorialization?

Jun is focused, an impending battle on his panels.

JUN
Absolute indetermination!

Jia hones her weaponry and engages.

JIA
Mechanically reproducing the game's
movement in all directions!

INTERCUT ENDS

EXT. OUTER-SPACE - DAY

Opposing sides converge in a galactic battle: BATTLE CHAOS.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Its inundated art-works are of a project similar.

GANG (O.S.)
Have you convinced the others of a
presence which is not really there?

EXT. COUNTRYSIDE - DAY

Jia's lotus stance, bent with arms out to two candles, a leg
back to another and facing off the fourth, Gang is nearby.

JIA
That something there doesn't
precede or survive the game.

GANG
Disappearance of God?

They both blur and then disappear.

INT. CHINA AEROSPACE CORPORATION - COMBAT FIELD - DAY

Raven Fighter is abrupt with Jia as a sudden there.

RAVEN FIGHTER
 You'll never shatter the grid of
 representation once and for all!

Jia charges; Raven Fighter counter-attacks. Jia reels.

INT. ORI BALL - DAY

Jia's fiercely fighting, takes hits: sparks, smoke and flames.

JIA
 Never-ending play of signs among
 signs is stretching to infinity!

JUN (O.S.)
 Rage to disappear?

CABOOM.

EXT. COUNTRYSIDE - DAY

Jun is there with his Chi Stem: sky fills with Trajectors. Space Warriors eject and land with their Shi Rifles a-blaze, as Jun is utterly disintegrated by their firepower.

RAVEN FIGHTER (O.S.)
 Imploded into the undecidable
 proximity of our hyper-reality!

INT. CELESTIAL CRUISER - DAY

Gang's before main screen; Raven Fighter's on it.

GANG
 More mechanical than the machine!

RAVEN FIGHTER
 Signs fit on our game chip!

INT. CHINA AEROSPACE CORPORATION - ANIMAL ROOM - DAY

Randy Rat tosses the gadget helmet to Pang Pig in the melee.

RANDY RAT
 Exteriorize!

The Raven and Charlie Crane try to intercept the gadget helmet in flight: Danny Dragon singses Charlie Crane. Bunny Rabbit hops up, blocks Raven.

BUNNY RABBIT

Relieving you from truth and your
appearances!

Colliding, Bunny Rabbit and the Raven fall into jumbles, as Pang Pig snatches the gadget helmet before Biggie Dog gets his mutt on it. Pang Pig's off as Biggie Dog's after him.

BIGGIE DOG

Seizing it by the aesthetics of my
performance!

Black Scorpion ushers in Pang Pig's path to deliver a sting, yet Mo Monkey plummets a flask over Black Scorpion.

MO MONKEY

Ideas of art become our fable!

Black Scorpion stings the flask's sides.

BLACK SCORPIAN

Implosive reality?

INT. CHINA AEROSPACE CORPORATION - CLASS ROOM - DAY

Jia and Jun are seated before Gang as astronauts.

GANG

Without objects, you've become
conceptual absorptions as the
game's ideas of art.

RAVEN FIGHTER (O.S.)

Space Warriors are the conscious
witnesses to Star Shooters'
destinies!

INT. SHI SHIP - FLIGHT ROOM - DAY

Space Warriors man controls. Raven Fighter is in charge.

MAIN SCREEN

The twelve animals of the Chinese Zodiac are on the right side as Star Shooters. The twelve animals, reptiles and bugs are on left side of screen as Space Warriors. Gang as a Star Shooter general is midst them and on screen.

GANG

Reciprocals are our collusions
between the gaming artists and
their spectators!

RAVEN FIGHTER

Space Warriors' spectral instances
will transform Star Shooters'
animal fable into our frightening
fantasy!

GANG

Space Warriors have reached their
absolute limit of light! Faster
than light speed is Star Shooters'
aesthetic disappearance!

EXT. OUTER-SPACE - DAY

Galactic war: EXPLOSIONS spider-web fiery trails, as
Trajectors, Space Wasters and Ori Balls are in battle.

JIA (O.S.)

Am I to persevere in our current
destruction of this game's art?

INT. ORI BALL - DAY

Jun has the foggy chaos before him on his panels, as the
battle rages behind and with an Ori Ball aside and visual.

JUN

Our temporally-enduring event's -
Speed! We're- We're absences! We've
been denied our active values in
the Game!

JIA (O.S.)

But- I'm- I'm absent yet I'm- I'm
back and present?

JUN

Reconstructed disappearances!

EXT. OUTER-SPACE - DAY

Two Ori Balls head into the foggy chaos.

EXT. THE HEAVENLY PALACE - DAY

Asian splendor, under many moons and several suns, a QILIN, a
Chinese Unicorn is before the EIGHT IMMORTALS. Jia and Jun
come out of a cloud. CHANG KUO-LAO is an old man sitting
backwards on a Donkey.

CHANG KUO-LAO

Welcome to the heart of your
phenomenon of temporal duration.

JIA

Vision machine's my- my epileptic
state of consciousness?

JUN

Virtually inscribed! We're- We're
in an irresistible final process
without finality!

At front with a fan, ZHONG-LI QUAN's bare belly shows.

ZHONG-LI QUAN

Space has imploded and you exist
only in time.

JIA

As information evolving constantly?

JUN

Faster than light speed's fluidity
of information has no physical
dimension!

INT. ORI BALL - DAY

Jia is in fierce combat; firing upon Space Wasters,
Trajectors are on her panels: flames and sparks inside.

JIA

Reducing game's perceived objects
to nothingness?

JUN (O.S.)

Consequences of our spatiality!

EXT. THE HEAVENLY PALACE - DAY

Asian splendor, under many moons and several suns, a QILIN, a
Chinese Unicorn is before the EIGHT IMMORTALS. Jia and Jun
wander about, as HAN XIANG-ZI happily plays a flute, causing
flowers to bloom.

HAN XIANG-ZI

Renunciative mortality and its
subjectivity is instantaneous. You
have disappeared into the game's
virtual realm of cyberspace.

JIA
 Our primal dimension defies all
 temporal and physical measurements?

JUN
 Images! We're seeking our technical
 perfection beyond our
 representations digitality!

HO HSIEN-KU holds out a magical Lotus flower.

HO HSIEN-KU
 You're glitches of the game's
 virtual totalization.

INT. ORI BALL - DAY

Jun gyrates, firing his weaponry: sparks and flames within.

JUN
 Descent of the visible and
 the simultaneous ascent of the
 invisible?

JIA (O.S.)
 Shatter what 186,281 miles per
 second means to you!

EXT. COUNTRYSIDE - DAY

Jia's in lotus stance, training between the four candles and
 on one leg, arms outstretched, a leg back and bent to another
 in front. Jun sketches while sitting next to his horse.

JUN
 No difference between reality and
 the game's digital reality?

JIA
 Game's self-contained and self-
 referring.

Jun stands and paces around all the candles.

JUN
 Without reaching a final meaning,
 marginalized and imploded?

Jia sets her foot down and stands erect to face Jun.

JIA
Has a tree fallen in the wilderness
with no sound?

JUN
Its space is replaced by time.

EXT. THE HEAVENLY PALACE - DAY

Asian splendor, under many moons and several suns, a QILIN, a Chinese Unicorn is before the EIGHT IMMORTALS. Jia and Jun are near the Qilin. LAN TS'AI-HO is wearing a tattered blue gown and only one shoe. She's carrying a basket of flowers.

LAN TS'AI-HO
Will China ponder its shadow or are
you the shadow of China's ponders
itself?

JIA
Explorers! We've dreamed the dream
of the unmediated!

TS'AO KUO-CH'IU has a jade tablet.

TS'AO KUO-CH'IU
Commodity-saturated, you're the
game's artifacts.

HO-HSIEN-KU has a basket of lotus flowers, a peach and a sheng reed-organ.

HO-HSIEN-KU
You'll see what you need to see
when you need to see it.

EXT. OUTER-SPACE - DAY

Two Ori Balls are on fire and are heading toward the foggy Chaos. They are blasting away at Space Wasters and pursued by Trajectors. The Galactic battle rages in their background.

INT. ORI BALL - DAY

Jia is inundated with fire and sparks: foggy chaos on panels.

JIA
Triumphing over reality!

JUN (O.S.)
Existing only in time!

EXT. COUNTRYSIDE - DAY

Jia is petting the horse as Jun hops on.

JIA

We avoid the creation of an unfriendly AI by becoming it?

JUN

As artificial intelligences, it is we who merge into it. We become that something bigger than ourselves.

JIA

Expanding our ability to manipulate the external world, our biology- We must travel at speeds faster than the speed of light?

JUN

Mirroring an AI's underlying processes, we'll provide well defined values for interpretation with our subliminal travel.

Jun reaches out to help Jia.

JIA

Technological advances virtually explode. This creates super-intelligent algorithms that recursively create ever higher intelligences, yet we aesthetically disappear, imploding! We become its simulacra! We win the game!

Jia takes Jun's hand and is helped on the back of the horse. She holds tight as they gallop off.

JUN

Existentially and functionally independent from reality, we transcend space-time completely!

EXT. OUTER-SPACE - DAY

Two burning Ori Balls enter the FOGGY CHAOS. Space Wasters and Trajectors EXPLODE as they hit its matter barrier when they try to follow.

JIA (O.S.)

Aesthetic functions!

EXT. THE HEAVENLY PALACE - DAY

Asian splendor, under many moons and several suns. Jia and Jun are on the Qilin. The EIGHT IMMORTALS are their audience with the YELLOW EMPEROR.

YELLOW EMPEROR

Your game experience is as pure as
an undifferentiated surface of
light.

LI T'IEH-KUAI has a crutch and gourd, looks ill.

LI T'IEH-KUAI

As signs and codes, you're the
game's total-immersion
environment's modelers.

JIA

Our spatio-temporal simultaneity's
for absolute power over an
emergence of a superintelligence
through technological means?

LU TUNG PIN's with a fly-whisker, a scholar and has a magic sword.

LU TUNG PIN

Imploding computer model simulates
the collision of physical bubble-
like objects, you must transform
yourselves into the game's post-
human superintelligence.

EXT. OUTER SPACE - DAY

A Chinese Space station orbits earth.

GANG (O.S.)

Adding beauty to function as with
the Devine Vessel of God.

EXT. SONG ZHUANG ARTIST VILLAGE - EASTERN BEIJING - DAY

Quiet, an independent environment in the countryside: avant-garde to the academic, and sculptors. FX:MO LI HUA.

INT. 798 ARTIST DISTRICT ART-HOUSE - DAY

It is filled holographic art and science of the Chinese Zodiac, the Eight Immortals and China's space exploration.

Rodger Rooster walks around for no particular reason.

RODGER ROOSTER
Hello? My ancient friends? Can- can
you bring me up to speed?

INT. CHINESE SPACE STATION - LAB - DAY

Astronauts Jia and Jun play virtual games while floating in their laboratory space.

JIA
Escaping the speed of light is
programmed from our future?

JUN
Game's reality effect replaces our
immediate reality.

INT. ARTIST VILLAGE FARMHOUSE - DAY

Jun guides Jia's hand that holds a calligraphy brush.
CALLIGRAPHY is being painted.

JIA
Technological temporality?

Jun studies the calligraphy.

JUN
If we love empty space as the
game's consciousness, we can touch
more empty space.

EXT. THE HEAVENLY PALACE - DAY

On board the Qilin is Jun with Jia holding on tightly behind him. They're leaving the cloud formed city with many moons.

GANG (O.S.)
Displacement and replacement is the
game's hyper-real state.

EXT. OUTER-SPACE - DAY

The Shi Ship is on one side of a galactic battle; midst and with the foggy chaos between them is the Celestial Cruiser.

RAVEN FIGHTER (O.S.)
No love's our machine!

The foggy chaos starts to evaporate, as squadrons of Ori Balls head toward the galactic battle.

INT. ORI BALL - DAY

Jia is up in arms as a Star Shooter.

JIA
Stretching representations beyond
what is real!

JUN (O.S.)
We need more speed!

INT. 798 AVANT GARDE ARTHOUSE - BEIJING - DAY

Jia and Jun admire a painting sculpture of a Qilin adorned with the calligraphy of love.

JIA
Consciousness creates reality?

JUN
Game's about learning how to love
the different aspects of itself.

JIA
Game's outer world is from our
inner world?

EXT. OUTER-SPACE - DAY

The Galactic warfare is being won by the Ori Balls as the Celestial Cruiser is firing upon the Shi Ship that is breaking up in EXPLOSIONS.

GANG (O.S.)
Self-organizing and struggling to
become more self-aware!

JIA (O.S.)
Something experiences something
else?

GANG (O.S.)
Game consciousness is media!

INT. ARTIST VILLAGE FARMHOUSE - DAY

Pang Pig, Mo Monkey, Puppy Dog and Simple Snake are checking

out all the paintings and sketches of the Chinese Zodiac, opposing animals, bugs and reptiles.

PANG PIG

Aesthetic judgment's our
adaptability?

MO MONKEY

Game's subjective nature is our
physical world.

SIMPLE SNAKE

Virtualized speed space?

Puppy Dog jumps back into a pic and becomes it.

PUPPY DOG (V.O.)

Game time!

SIMPLE SNAKE

For better results and more
complete knowledge?

EXT. SONG ZHUANG ARTIST VILLAGE - DAY

Sculptures become animated as Bunny Rabbit, Danny Dragon, and Rodger Rooster.

BUNNY RABBIT

Solved from another level of
consciousness!

DANNY DRAGON

Observed and disturbed from
imaginary unseen dimensions!

RODGER ROOSTER

We live and move and have our
being!

EXT. CHINESE SPACE STATION - THE HEAVENLY PALACE - DAY

TWO ASTRONAUTS

Space-walking and working on the space station.

JIA (V.O.)

Outside of space-time with an
Internet of Things, quantum
objects, they can generate temporal
local phenomena and become self-
aware?

JUN (V.O.)

Isolated events as subject-object
experiences, that object-binding's
the game's consciousness as an
Actor Network Theory.

FADE OUT.