

SHIYAN MEISHU

Emergence



Beyond here be dragons!

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Version 1

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Game Overview

1.1 Game Concept

Single Player Open World Action-adventure Holographic Universe Simulation.

1.2 Target Audience

3D Mobile Gamer scales into a Blockchain Web-based game for PC, Mac and Steam, a Video Game convergence for its subscription based Multimedia Branded Franchise of SHIYAN MEISHU.

1.3 Genre

Action-Adventure.

1.4 Game Purpose

Player takes on the role of a StarShooter against the Space Warriors. Galactic battles are to control the Holographic Multiverse, Bubble Universes. Player achieves AI scores for their Bubble Universe's Holographic completion levels, but within light-speed environments, player navigates Parallel Universes and Wormholes, evade and destroys Space Junk and Debris to achieve Warp Speed into Bubble Universes to control their Holographic level's AI to enter the Heavenly Palace to be as a Dragon.

1.5 Look And Feel

Look: Multiverse Holographic Universe Simulations with explosive 3D Graphics of Galactic Battles, Space-junk and Debris evasions, racing against light-speed into Wormholes, Parallel Universe loops and with Warp Speed traversals, Player is one with a Super Intelligent AI in their Bubble Universes.

Feel: Player as a StarShooter against the SpaceWarriors is compelled to **Emerge** into Galactic Battlers, as an explorative action adventure is their Holographic Universe's Simulation, traversals into Bubble Universes are to create, capture and control the power of a Super Intelligent AI, for a seamless convergence of Multiverse Bubble Universes are in an

interconnected Galactic web of Wormholes and Parallel Universe
Emergent Phenomena.

SHIYAN MEISHU backgrounds will be a collective Artificial Super Intelligence that is created and controlled by the gameplay's evolution.

NPCs: (non-player characters) are rendered in 3D, for the Player is within their confines; **background's** an AI's Simulated Holographic Multiverse traversal of Bubble Universes, Wormhole navigations and Parallel Universe loops of Real-world Physics that are during Galactic Battles.

Gameplay

2.1 Objectives

Player is a StarShooter against the SpaceWarriors. Traversing multiverse constellations that are controlled by the Heavenly Palace's AI, Player unlocks light-speed for Warp Speed's upgrades, so Player gains control of the Heavenly Palace's AI as a Dragon.

With Parallel Universes, Player unlocks upgrades on an astrological chart that is astronomically mapped and controlled by the Heavenly Place's ancient Sim discipline of the Chinese Zodiac's AI. With Galactic Battles, Player navigates Wormholes, takes Parallel Universe loops to capture and control Bubble Universes.

While evading Space Junk and debris, attacks or defends Wormholes, invading or sally of Bubble Universes and with Parallel Universe loops, player trains their Holographic Universe's Sim.

2.2 Game Progression and Play Flow

No End-game Content

Accessible to all, Gameplay is a wide-open roadmap. Engagement in roleplay is by traversals of the Chinese Zodiacs' AI, so convergence with the constellations is the Player path to be a Dragon.

Character Creation

Through tutorial, players battle, navigate Wormholes, Parallel Universe loops, capture, create and sustain Bubble Universes.

Warp Speed

Galactic Battle traversals are for your character to align with your Chinese Zodiac's avatar. Unlocking Warp Speed is an interactive conflict within Bubble Universes, so between Player versus SpaceWarriors, an alignment of their Zodiacs and Battle skills are their Bubble Universe's battle array communities.

Magical Chinese Unicorn Qilin

Navigating Wormholes, Parallel Universe loops, evading and destroying Space Junk and Debris, with Galactic Battles, of Player's Ori Ball and SpaceWarrior Trajectors, weapons of Chi Stems and Shi Riffles, instances of Parallel Universes and or SpaceWarriors aboard their Remote Trikes that are diametric battles with Player on their UserBoard, unlocking the Chinese Zodiac traversals and of Warp Speeds into Bubble Universes, the Magical Chinese Unicorn Qilin presents an entry into the Heavenly Palace.

The Heavenly Palace

Dragons battle at where the Dragon King's love must only exist. Compromised by Galactic Battles, an equilibrium between love and hate must sustain, so Dragons can reside beyond light speed and within the Heavenly Palace and controlled by the Chinese Zodiacs' AI.