

Logline

Hungry Ghosts as an Alien Totalitarian God unleash evil spirits, the restless dead and their demons in an Alien Cyberspace that is a pipeline of an online mankind in a perpetual virtual existence on the Internet as an Alien Ninja Gameplay.

Tagline

Many against one.

Synopsis

From the Hungry Ghost Festivals in Hong Kong and into a small bedroom at where on an easel an Alien Ninja Warrior Woman's sketched, after the demon rapes and eats a Japanese schoolgirl, which is no longer her sweet boyfriend, "Titles" begin, and ALIEN NINJA AKUMA *The Hannya Mask* introduces us to the Kizuna Satellite, for its is beaming its souped-up Internet connection into Tanegashima Space Center at where media images of bloody and stabbed elementary schoolchildren are flashing on the main-screen and all computers of an underground launch control room and while there's an emergency broadcast warning that's a V.O. by an ALIEN TOTALITARIAN GOD that's part of this alarm and those fire-lights that flash.

Vengeful, jealous women are turned demonic. Pointed horns, metallic eyes and teeth, wrath, anger and resentment are the shadows of its technological unconsciousness, and they are trapped in a Spelunking Website network at Tanegashima Space Center on Tanegashima Island. This is an Alien Ninja Gameplay in Osaka Japan, and it becomes a virtual existence at where mankind has been consumed by its own mis-information in an Alien Cyberspace. They are captured in a perpetual feedback loop of an ALIEN TOTALITARIAN GOD, and it has taken over Tokyo's software architecture as its own corrupt application of an online mankind.

This software becomes a subconscious violent undercurrent of a Alien Ninja Gameplay. It is a battle to achieve self realization at Osaka Japan, for a boss is cooperating yet betraying Tanegashima Space Center's graphic nano-tech simulations. They are usurping Yu Wing Chun's voice in a cyberspace black-hole. Its information is a feedback into the Kizuna Satellite, and it's beaming its souped up and demonic Internet signals back into an Alien Ninja Gameplay application.

This Alien Ninja Gameplay gets bigger, expanding with a Cosmological Constant that has its reflections of self and of

which is of its extraterrestrial occupation in infinite demonic variations - a violent consumption. Tanegashima Space Center, Osaka and Tokyo Japan are in an Alien Ninja Gameplay architecture, and it becomes a battleground with an evil software application that is a reflection of mankind's hideous self. The Universe is at stake, and kill-zones are its access point. The cosmological architecture is in jeopardy. The ALIEN TOTALITARIAN GOD must be stopped, and the application of cosmological comparisons must return to a biofeedback relativity.

Yu Wing Chun is in this multi-player online game. Many against one. This is its mission based design - an antithesis for a kill economy. She's a first person shooter - warefare, a demonic superhero!

The Ghosts Are Hungry. Feeding Time! Feed! Feed The Dragon!

Full-length Feature Film Science Fiction Japanese Horror Fantasy, Gameplay Franchise!